

# Run an OpenStreetMap cache server for Asian Users

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# Outline

- Introduction to OSM Taiwan
- Cache server
  - Why?
  - NCHC's capacity
  - Hardware, network
  - OS, services
  - Maintenance
- Q&A

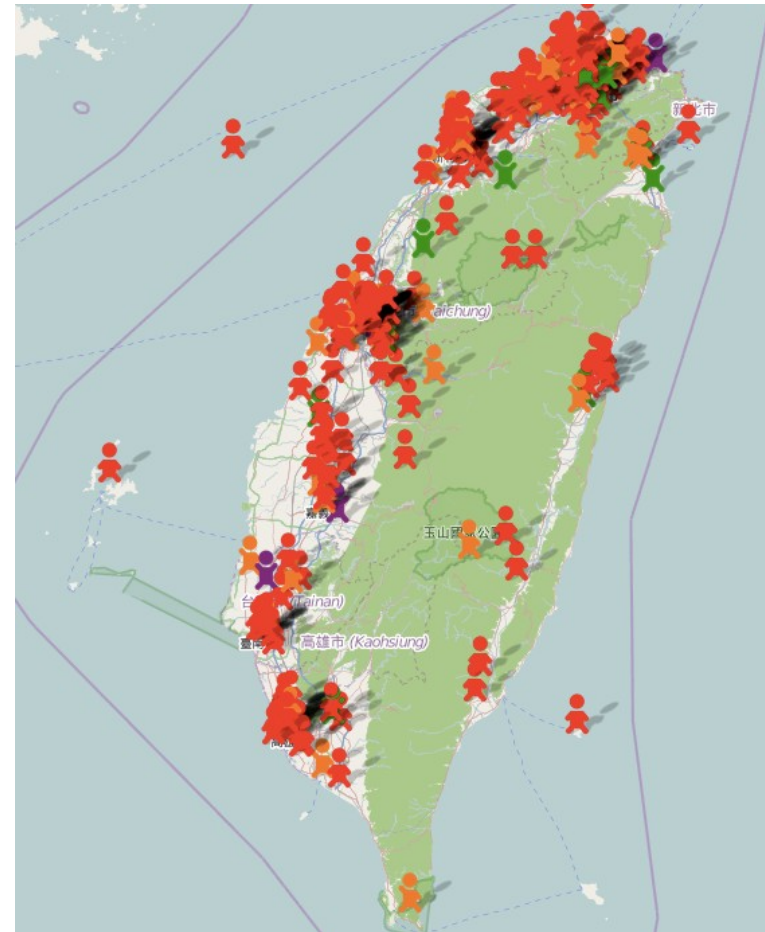
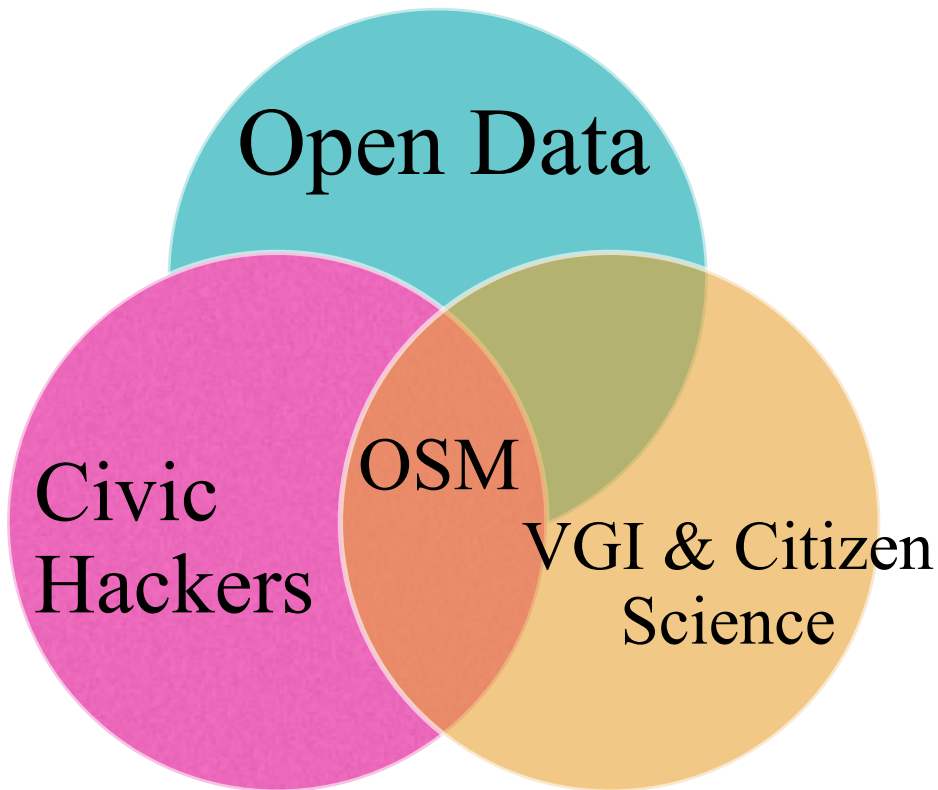


# Outline

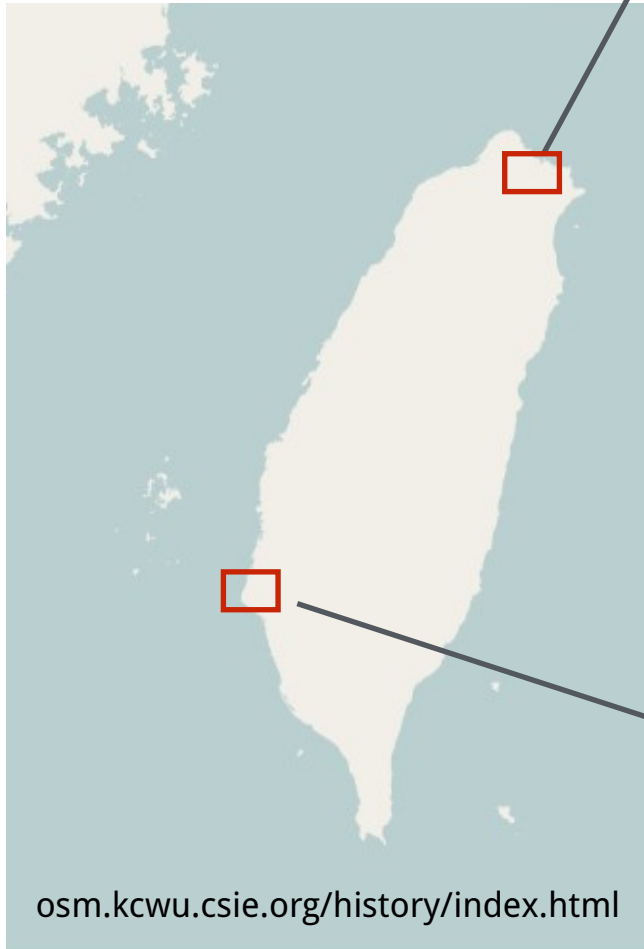
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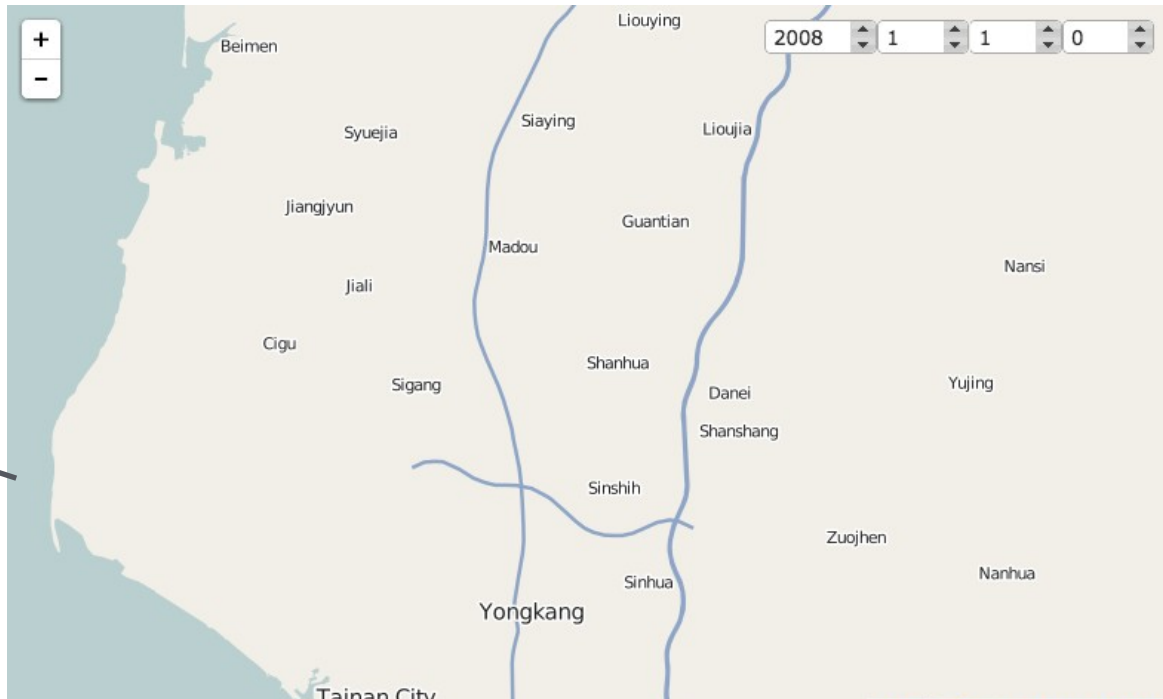
# OpenStreetMap Taiwan



# 2007



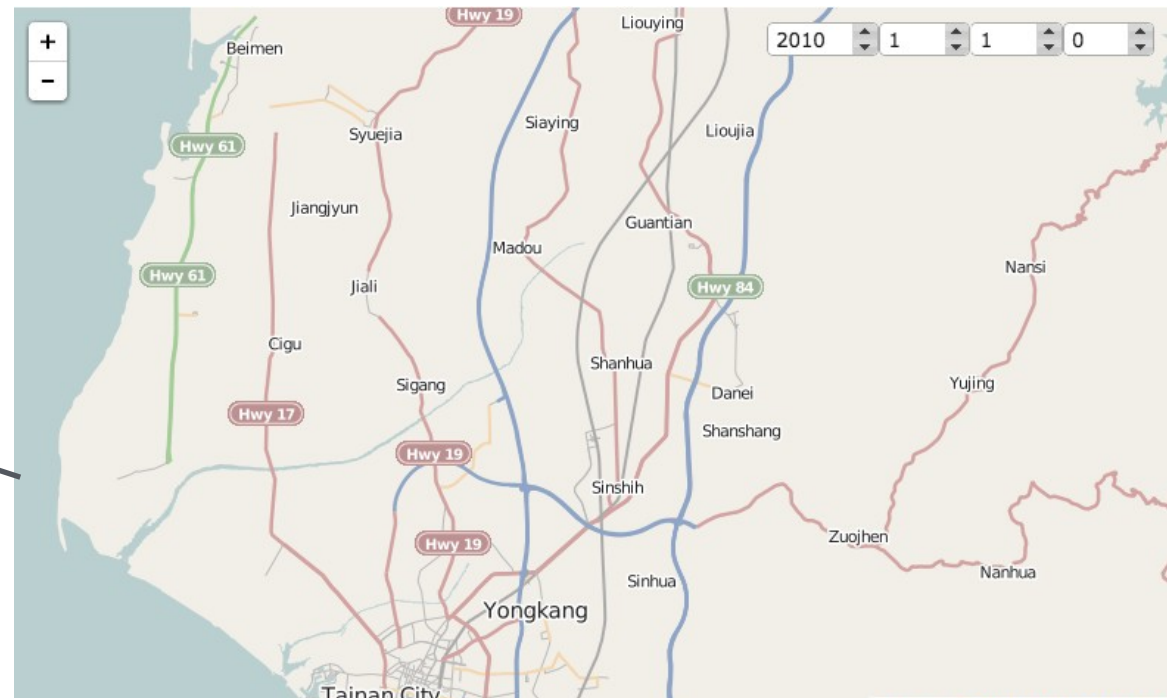
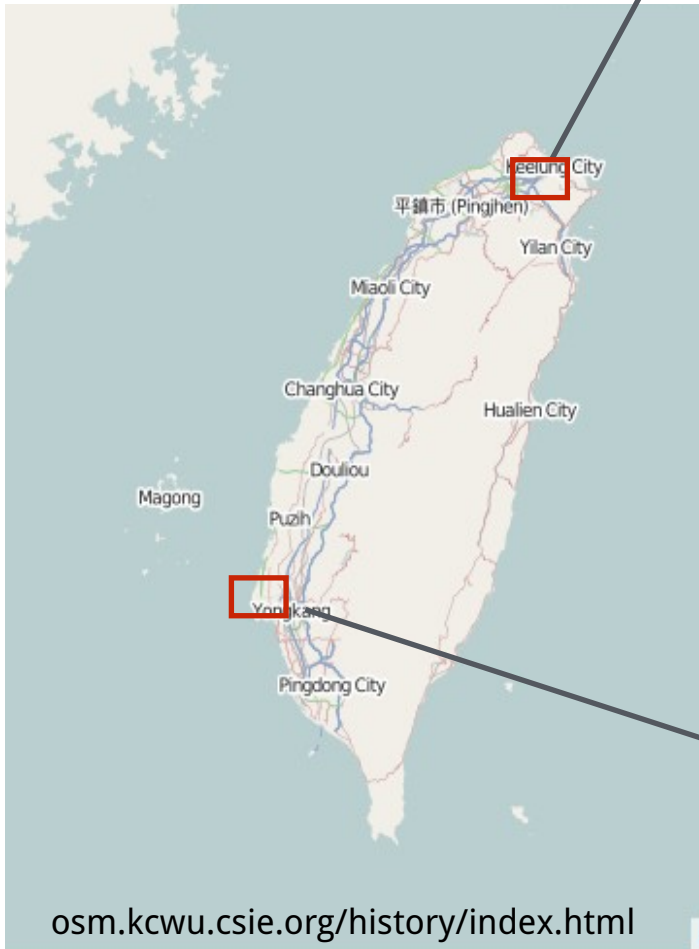
# 2008



# 2009

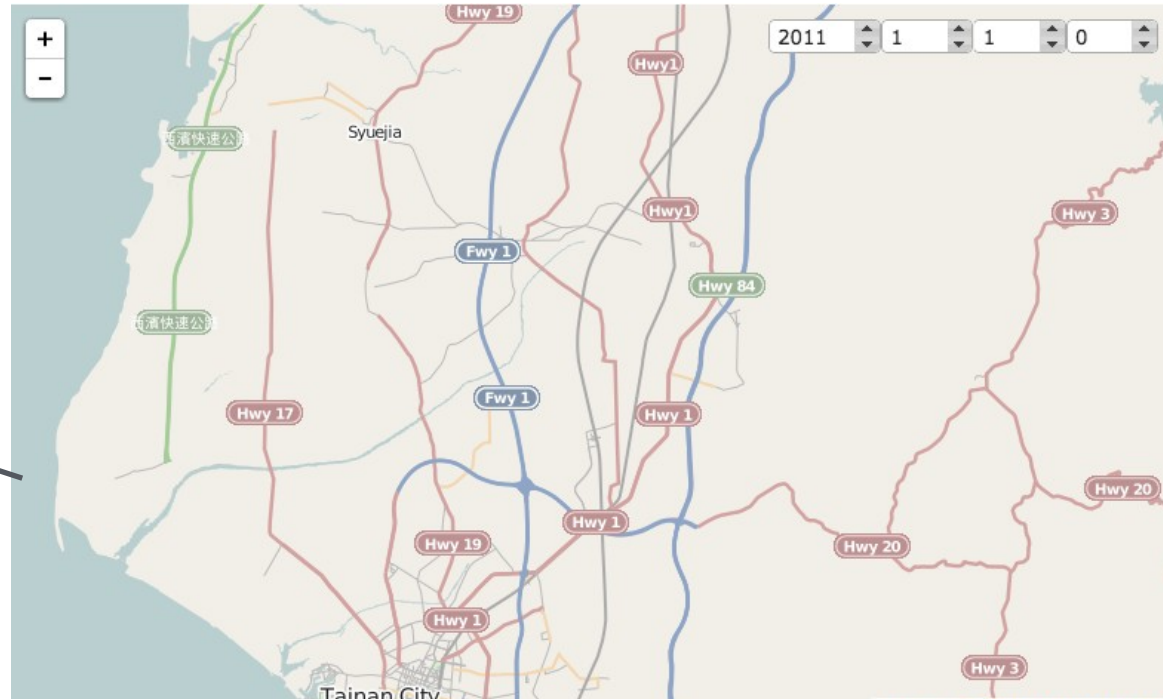


# 2010



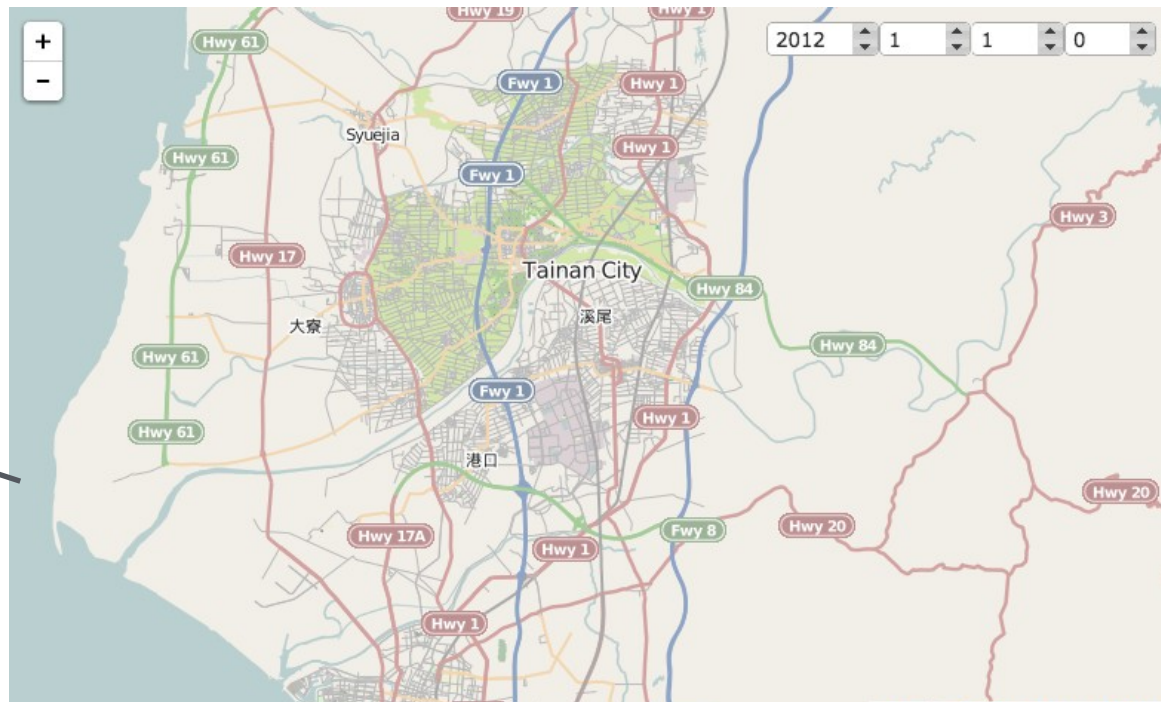
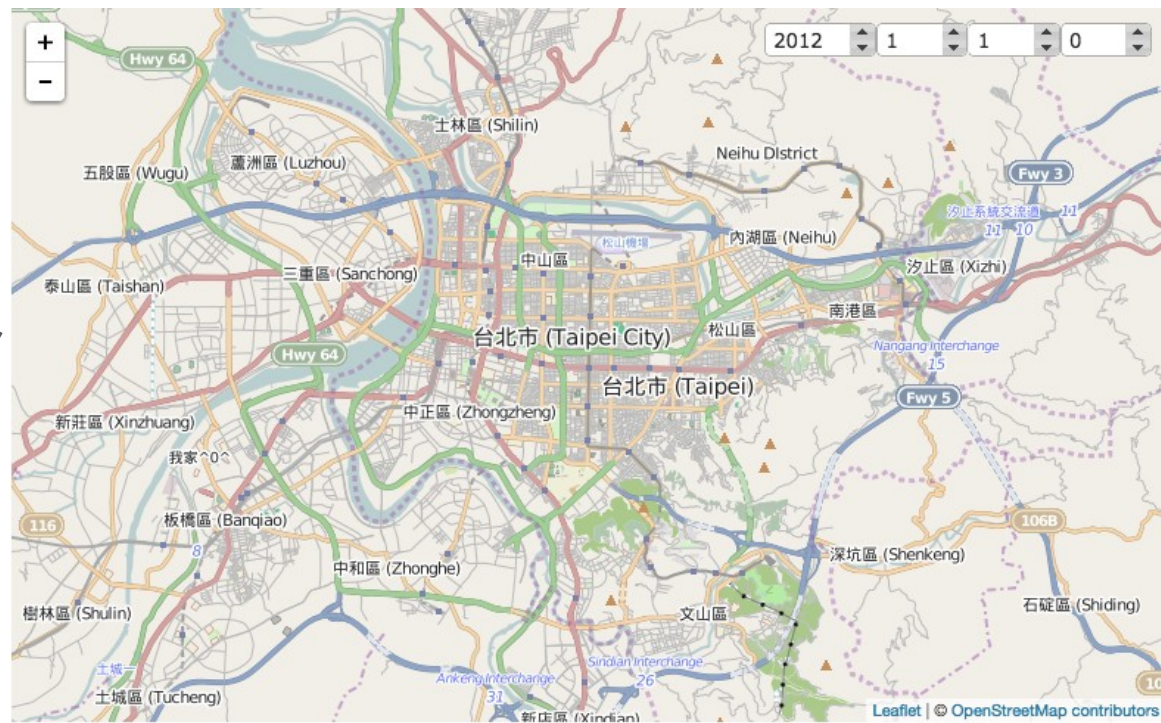


# 2011

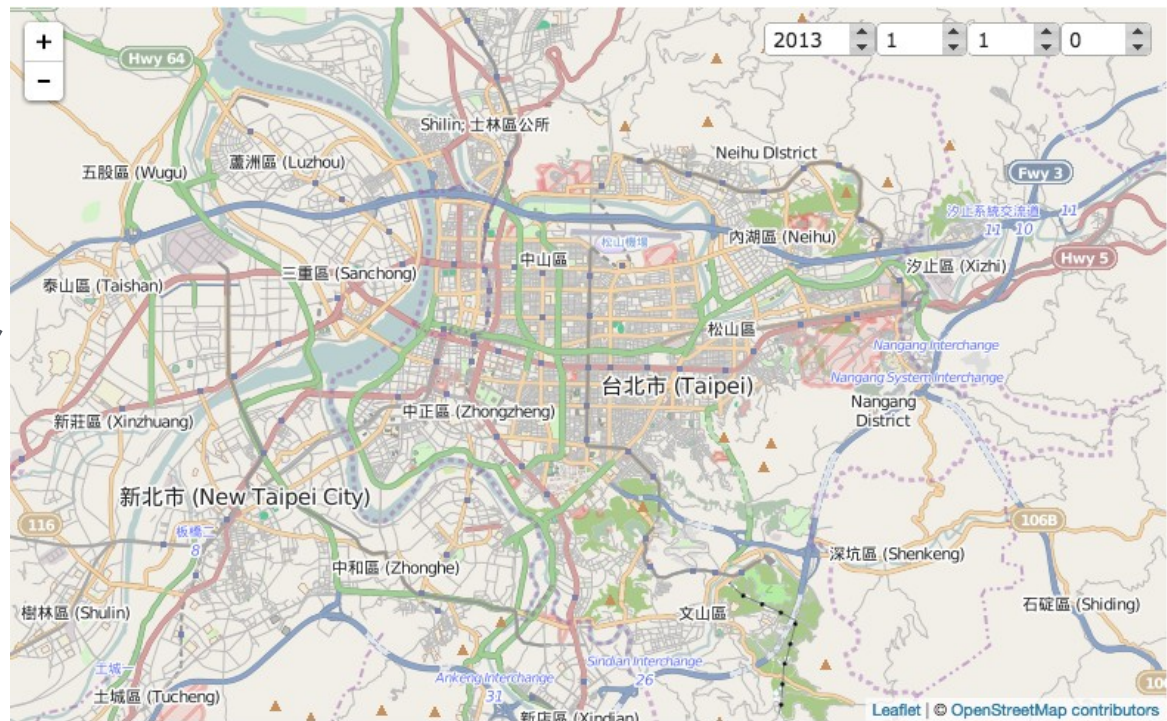


[osm.kcwu.csie.org/history/index.html](http://osm.kcwu.csie.org/history/index.html)

# 2012

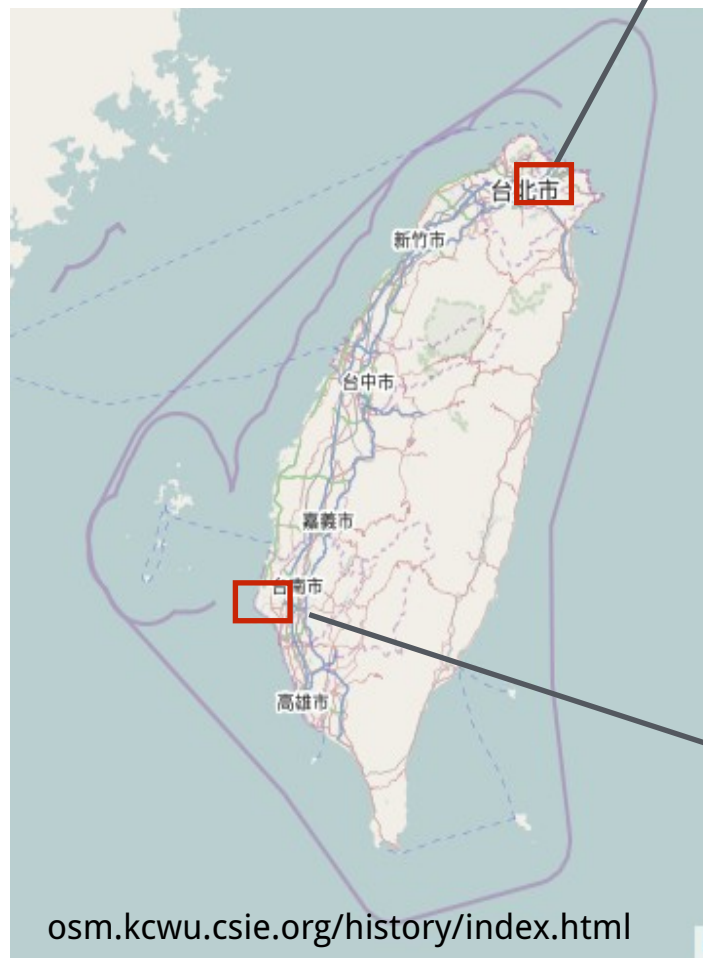
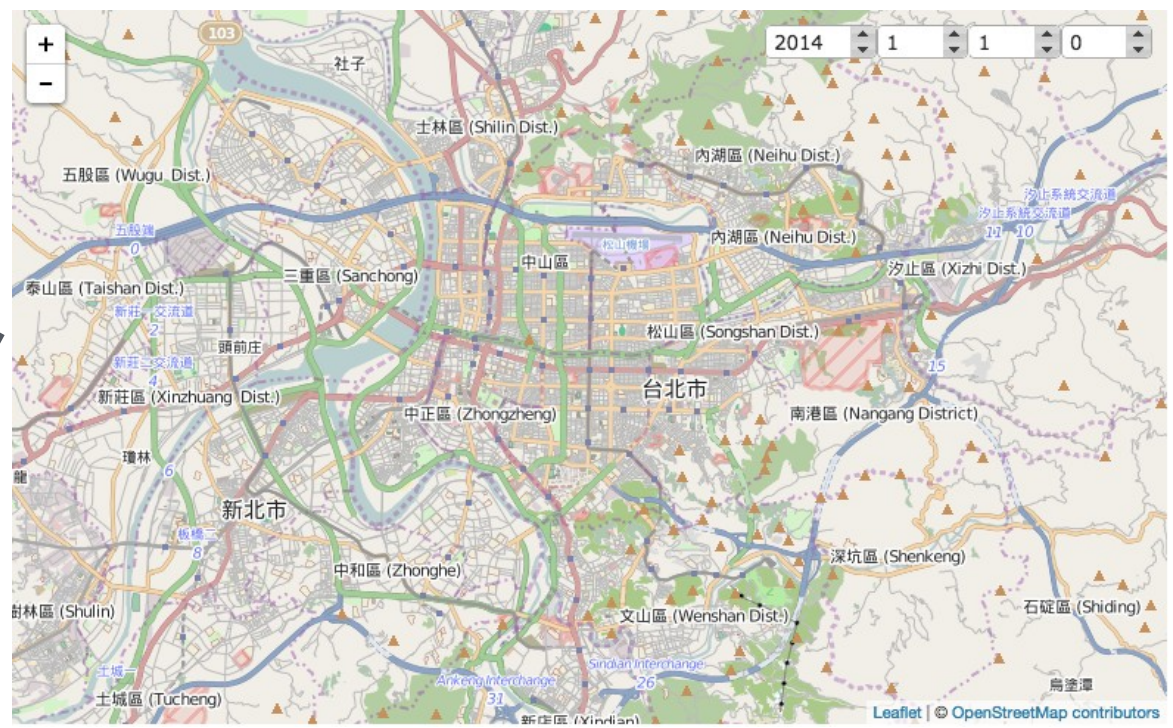


# 2013

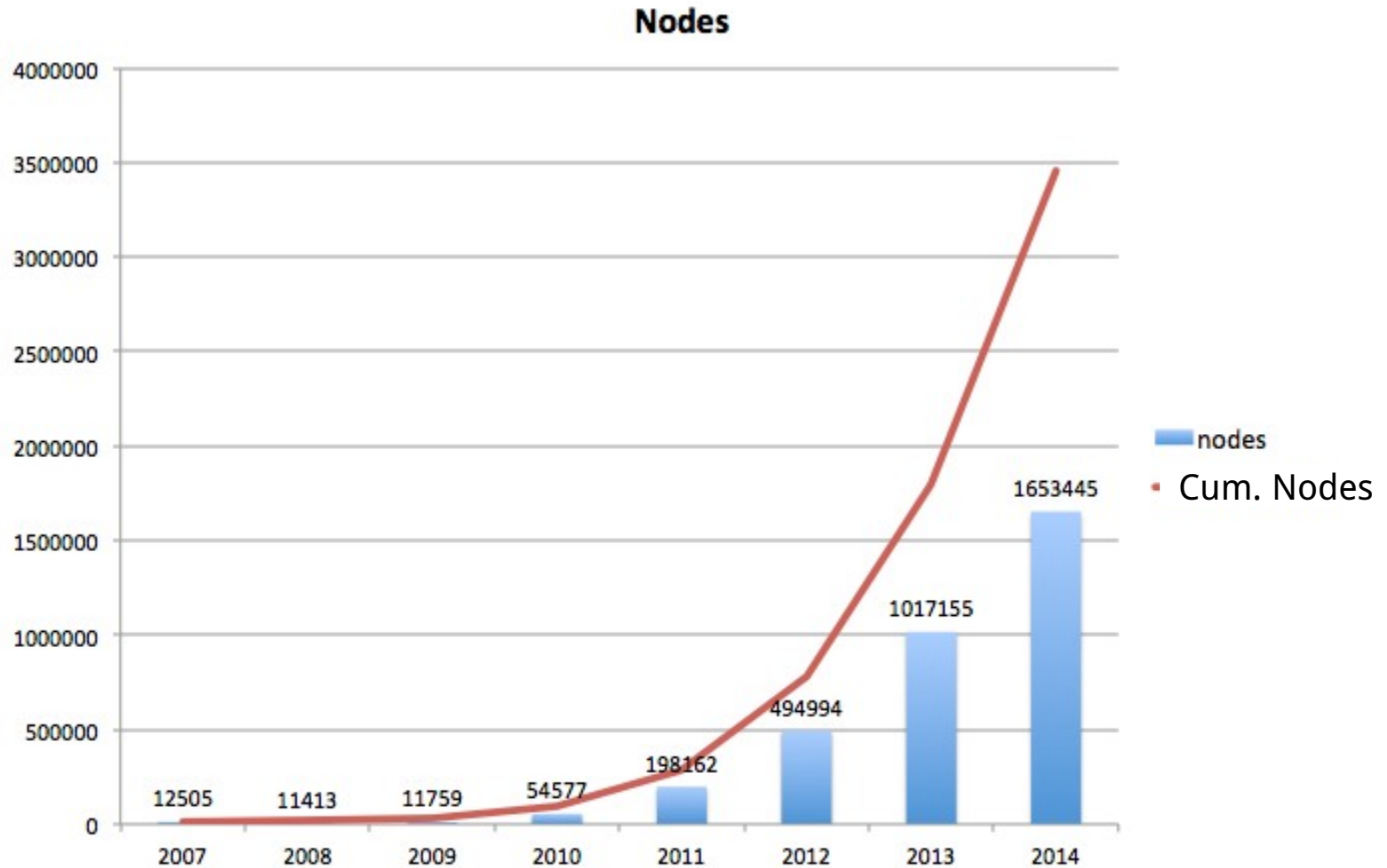


[osm.kcwu.csie.org/history/index.html](http://osm.kcwu.csie.org/history/index.html)

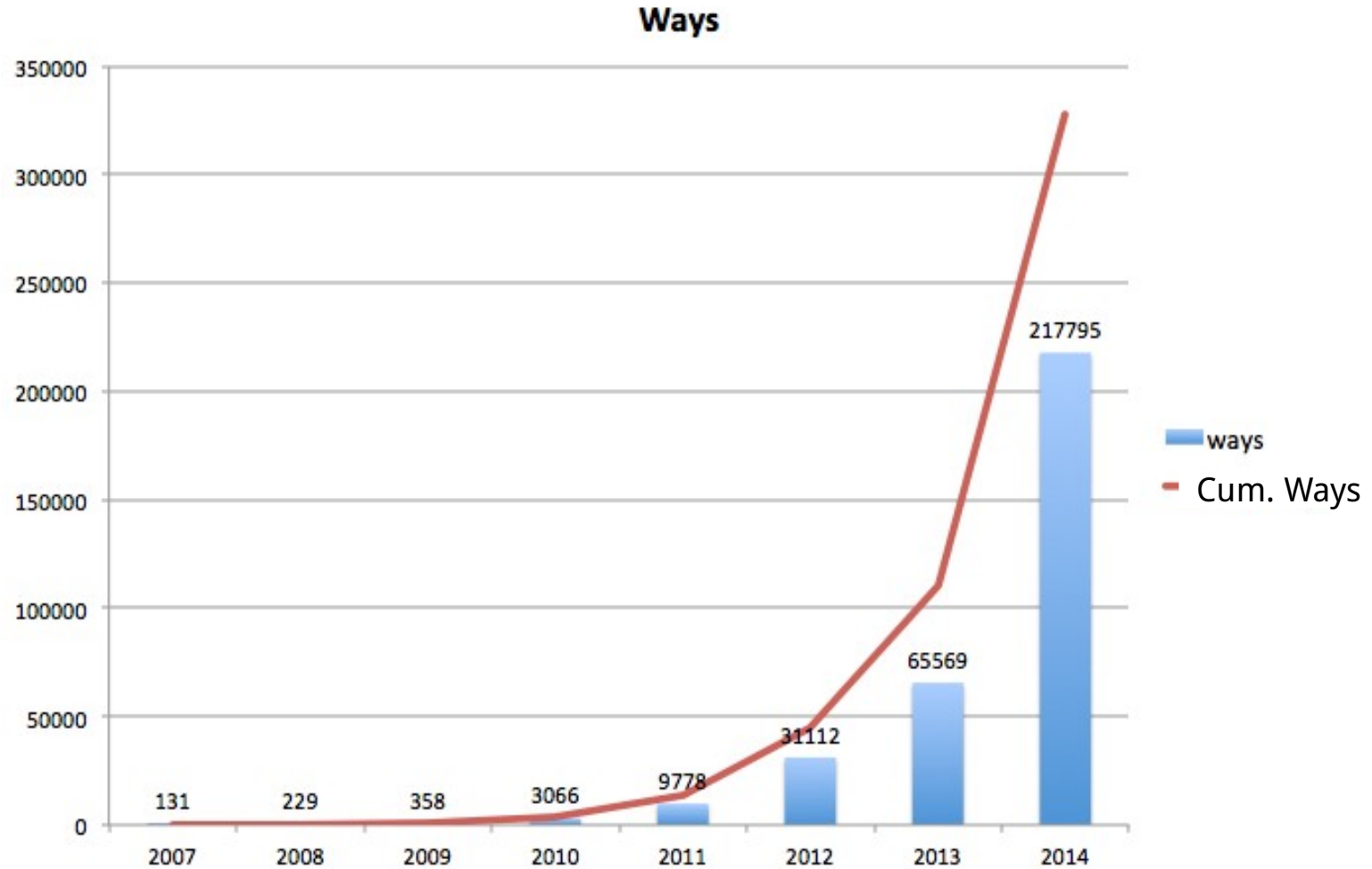
# 2014



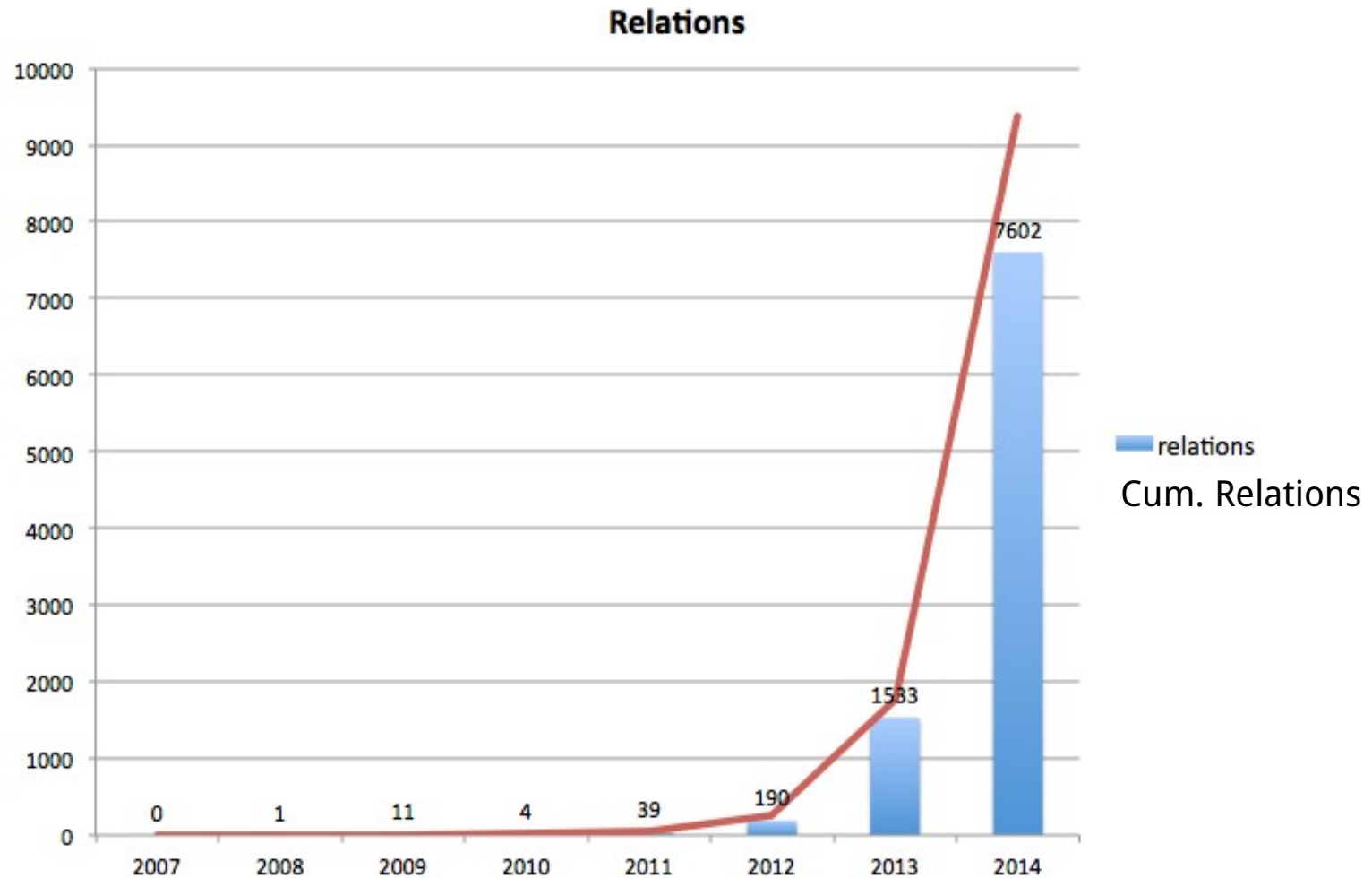
# The growth of nodes



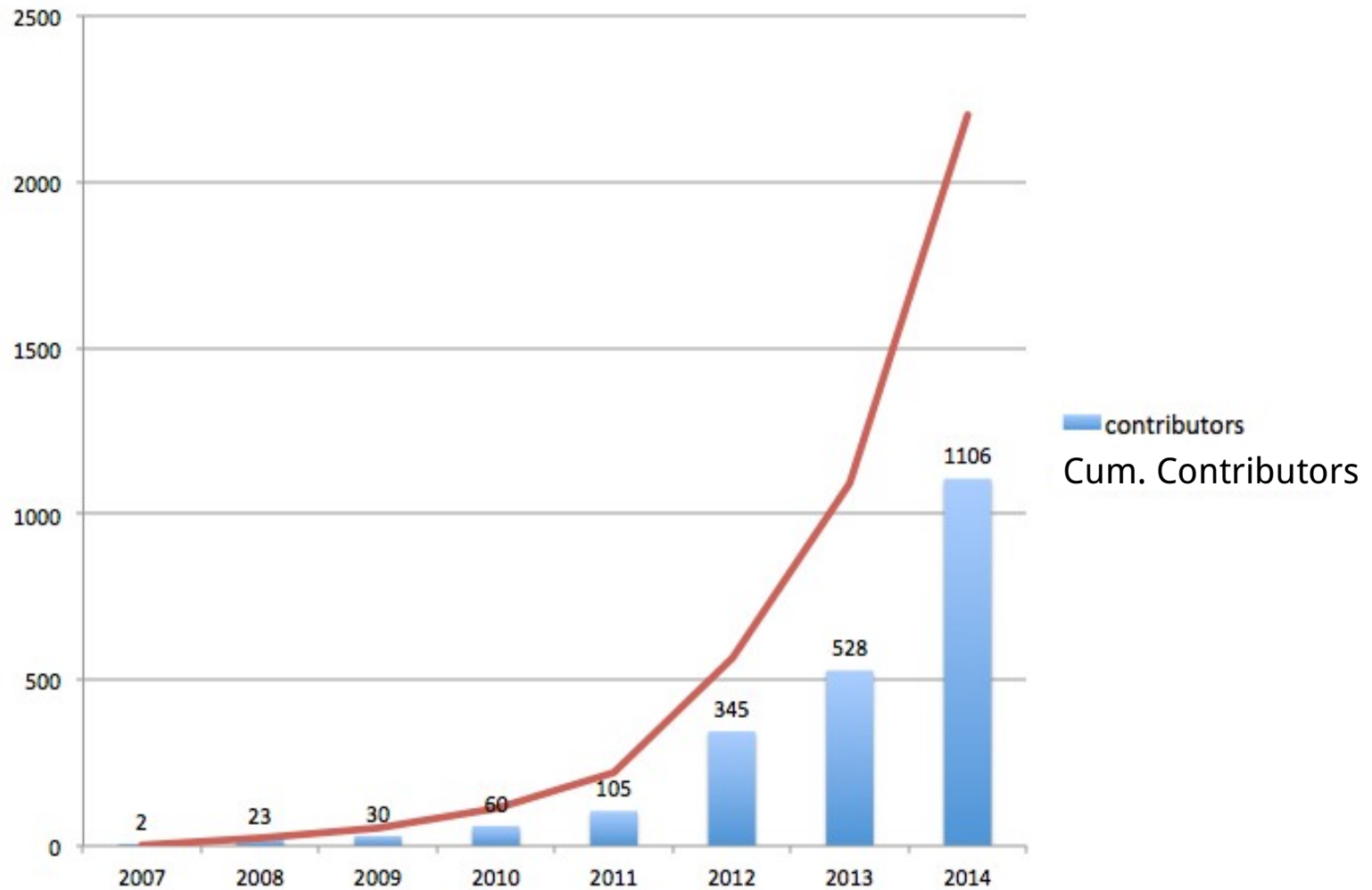
# The growth of ways



# The growth of relations



# The growth of users





# Mapping parties



2014/08

9 開放街圖10週年 高雄 meetup

2014/05

3 OpenStreetMap@TW Mapping party 2014 台南

2014/02

15 OpenStreetMap@TW 台北象山 Mapping party

2013/12

28 OpenStreetMap@TW 蚵仔寮 mapping party

2013/09

1 重慶南路書店街Mapping Party

2013/04

13 [OSM-TW] 2013 Mapping Party #4 @ 高雄鹽埕埔

2013/03

23 [OSM-TW] 2013 Mapping Party #3 @ 新北市永安市場捷運站 八二三砲戰紀念公園

2013/02

2 [OSM-TW] 2013 Mapping Party #2 @ 高雄捷運生態園區站

2013/01

26 [OSM-TW] 2013 Mapping Party #1 @ 南港公園

2012/12

23 [OSM-TW] 2012 Mapping Party #4 @ 華山

2012/10

13 [OSM-TW] 2012 Mapping party #3 @ 基隆獅球嶺

2012/05

5 [OSM-TW] 2012 Mapping party #2 @ 暖暖

2012/02

18 [OSM-TW] 2012 Mapping party #1 @ 台北

# Mapping Party for local history and culture



圖：宜蘭蘭馨婦女合唱團與花蓮婦女合唱團合唱陳非常改編的曲子「兩地一樣情」，象徵兩團友誼長存。  
(記者鍾仁順／攝)

的曲目等元素，並有特別風味的台灣東部小調，全部兩縣婦女合唱團，友誼長存。

女合唱團」原名「花蓮市婦女合唱團」，成立於民國八十四年，創任花蓮市民代表會主席蘇美任花蓮市長王愛嬌接棒，並正原副團長王愛嬌、王愛嬌、花蓮婦女合唱團，王愛嬌、音樂人陳非常老師回任音樂指導，字慧穎老師擔任指揮。

由於民國八十七年成立，由縣內各角落，曾到監獄慰問基金會勸募場合演唱，弱勢公益活動，以歌聲撫慰基層

比Google地圖更實用

## 豐田OSM草根地圖田野調查展開



圖：繪製豐田數位化OSM草根地圖，團隊成員展開田野調查工作，右一為專責數據處理，左二為台灣OSM社群推廣人鄧東波。(記者葉文杰／攝)

壽豐／記者葉文杰報導

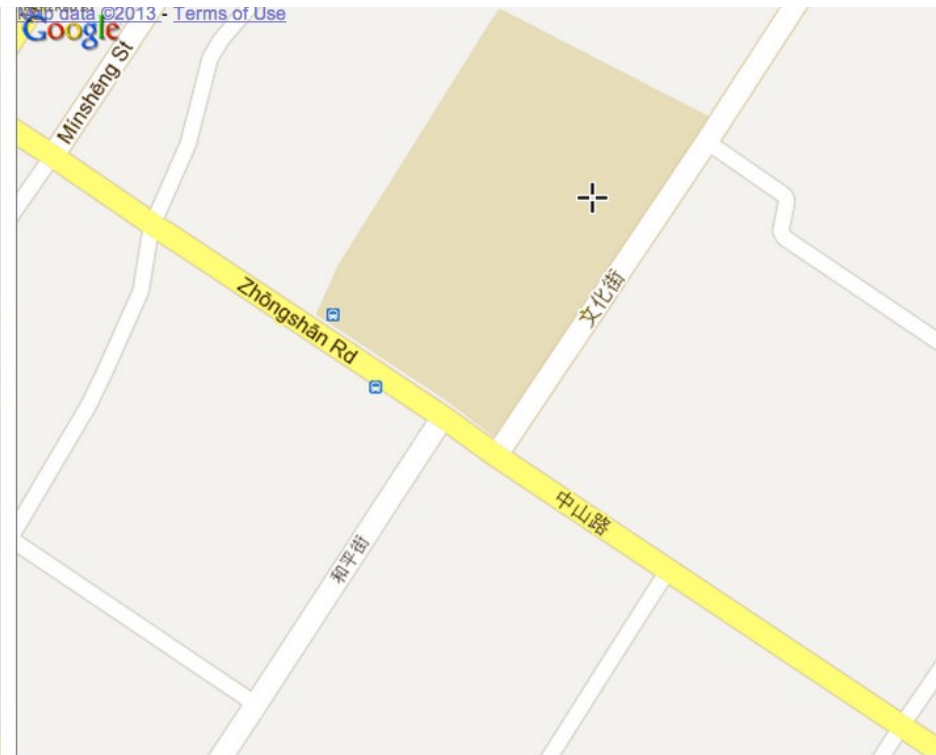
社群推廣人鄧東波博士、國立東華大學台灣文化學系助理教授郭俊麟，昨天率社研成員與東華大學學生共二十人，分三組分別前往豐田三村（豐裡、豐光、豐山）作田野調查與地圖繪製工作。

郭俊麟表示，現階段專員使用的主要地圖資源為Google的線上地圖與官方繪製地圖，不論在資訊內容以及圖資更新速度上，已無法滿足人們實際需求，更因主要以標示街道、重點為功能，欠缺扎根在地的草根性，且無法隨時提供全民參與繪製的空間，而OSM的概念因此應運而生。

郭俊麟說，所以選擇壽豐豐田地區為示範區，是因為今年四月正逢豐田三村建村百年紀念，豐田地區是日治時期東台灣具指標性的官營移民村之一，台灣光復後當地發展成為多元族群融合、以客家為主的農村聚落，地方各界雖已著手籌備相關活動，但欠缺一張含括地方文史資料的景點地圖，因此在社區服務的概念下，團隊成員期盼協助社區打造一個比Google更實用、資訊更豐富、更符合在地需求的免費線上地圖。

OSM團隊發現，豐田地區如水圳分佈網有點零透過更詳盡的資源調查進行繪製，而街道部份、道路等級不一的現況也未在地圖中呈現，而迎合協推當地文創、觀光產業的主軸概念，在民俗、文化資產點分佈上，也有加強標註的空間，畢竟現況人文社會活動，與在地產業推展有密切關聯。

# Japanese immigrant villages at the period when Taiwan under Japanese rule



<http://tools.geofabrik.de/mc/?mt0=mapnik&mt1=googlemap&lon=121.50807&lat=23.84155&zoom=17>

# OSM Mapping team for aboriginal tribes (Sedek and Taroko)



# Mapping for trails' surface

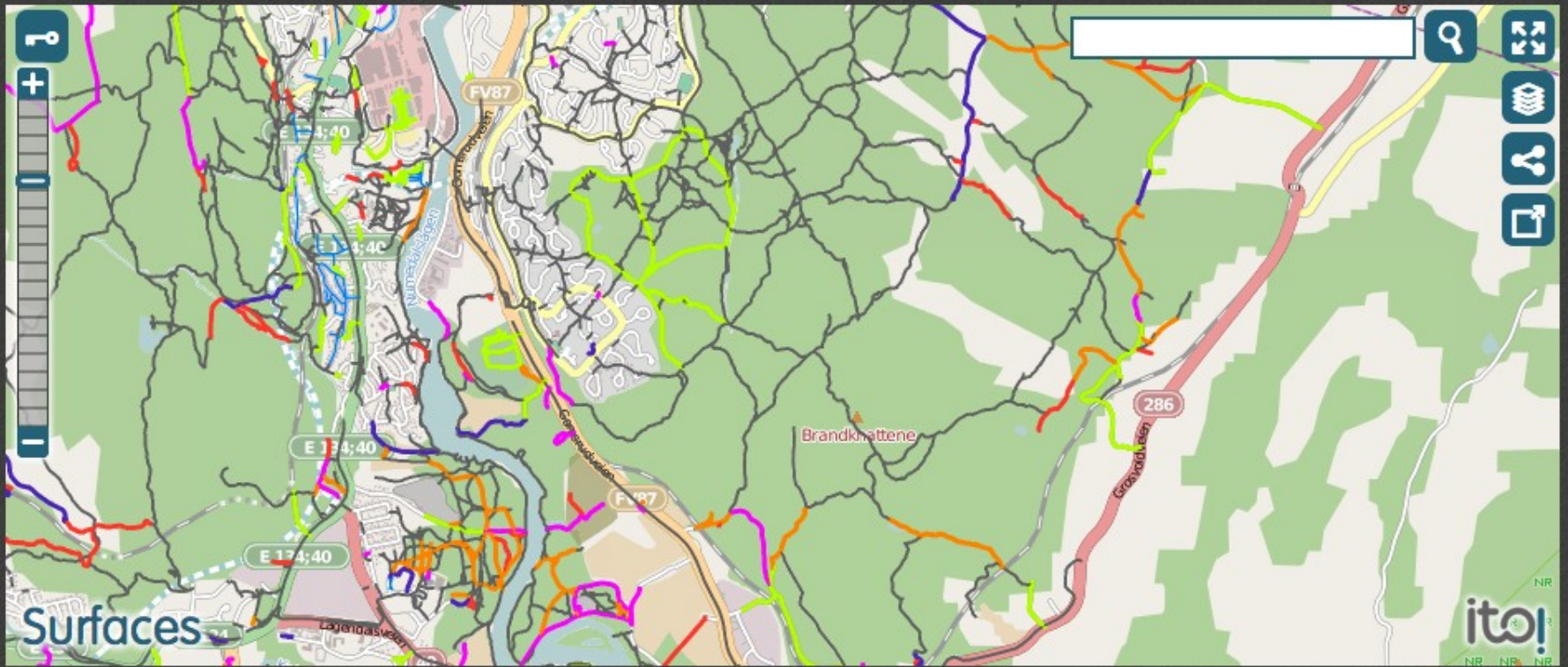
## Taiwan Trail Volunteer x OSM TW



### 雙北市郊山步道鋪面普查計畫



分類 / 活動訊息, 里山步道守護  
標籤 / 里山步道守護  
發表時間 / 2012年09月21日  
瀏覽人次 / 378人  
留言 · 訂閱本文以便持續收到相關留言



Common values of `tracktype=*` and `surface=*` in OpenStreetMap .

## Purpose

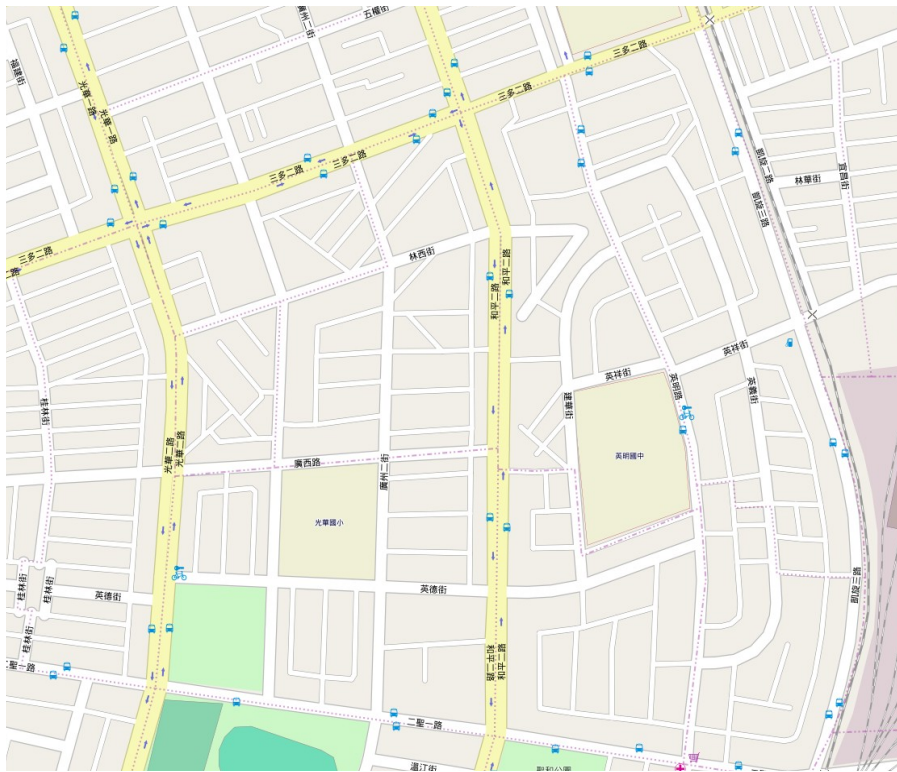
This map is mainly useful for OpenStreetMap contributors who want to ensure that surfaces are correctly tagged in an area.

paved etc = surface values of: paved, concrete, asphalt, sealed, tarmac  
dirt, grass etc = surface values of: cobblestone, compacted, dirt, grass, gravel,  
ground, pebblestone, sand, unpaved

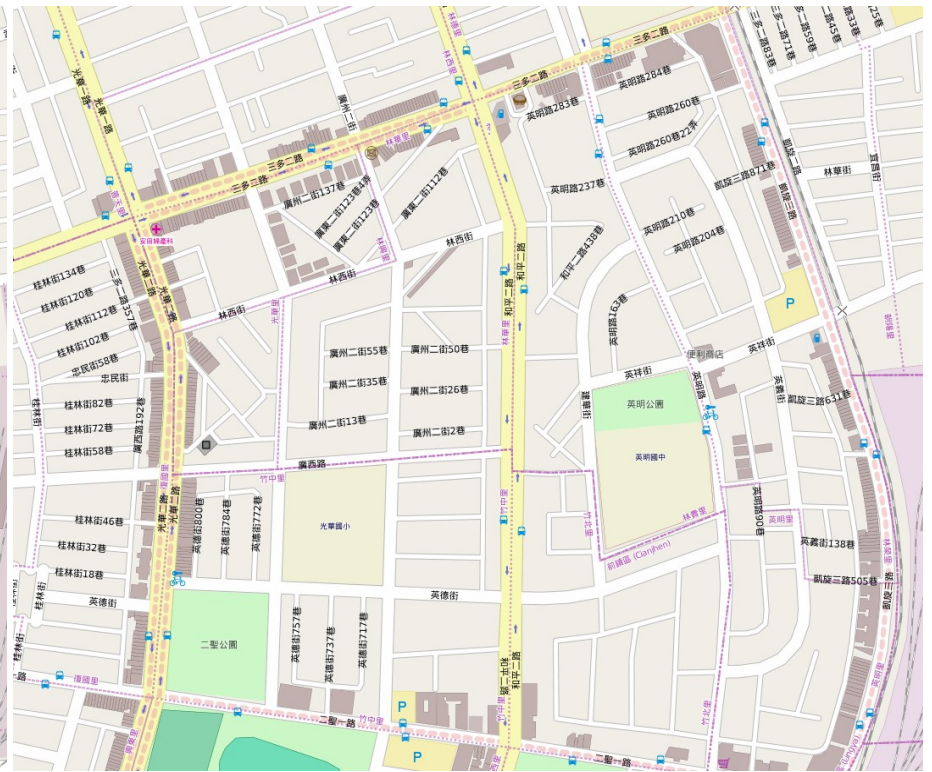
## Key

- path..., grave 1, surface=paved etc
- road..., surface=paved etc
- Grade 2
- surface=compacted
- Grade 3
- Grade 4
- Grade 5
- surface=dirt, grass etc
- highway=unsurfaced — no other tag
- Other
- Not specified

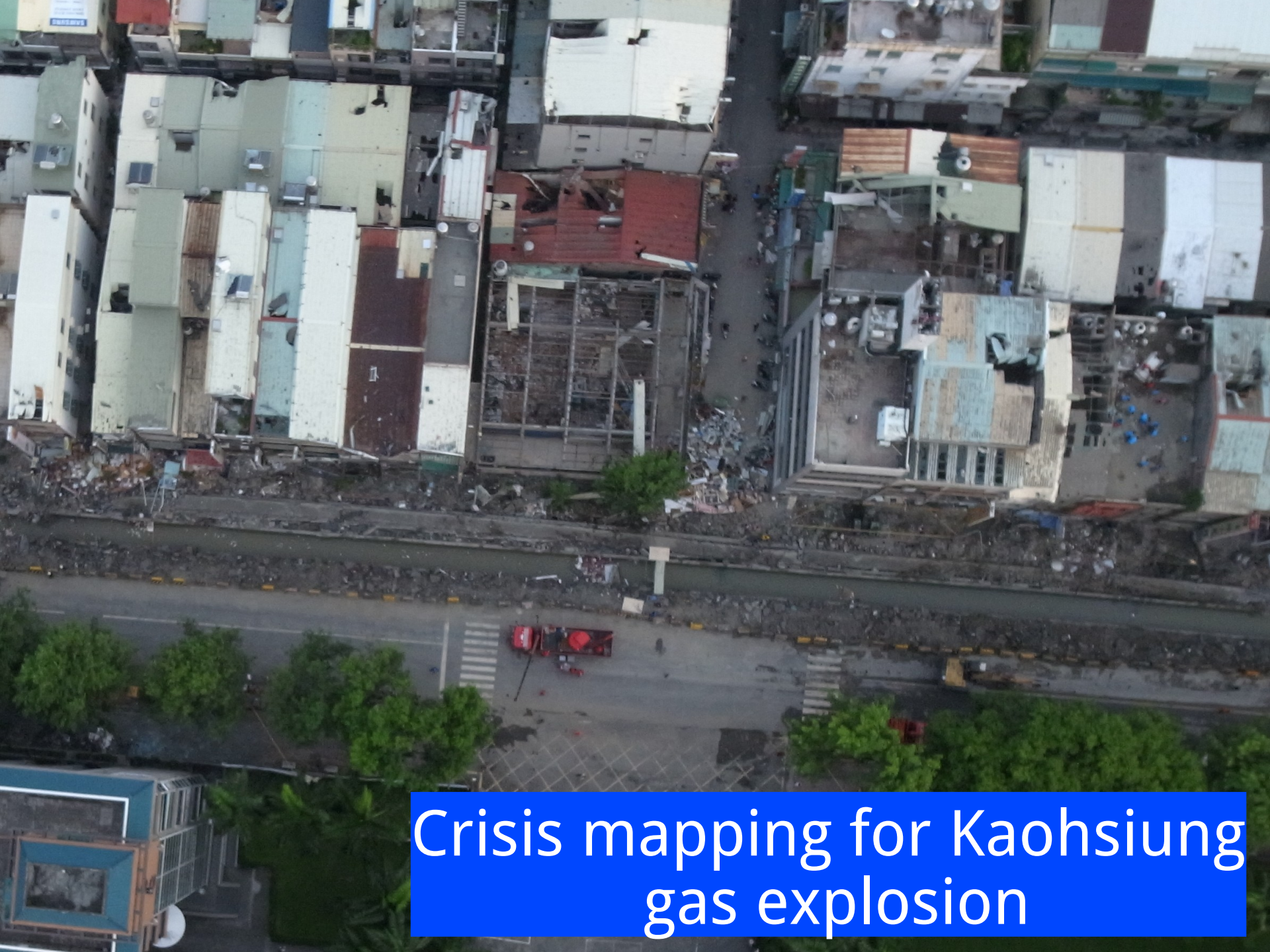
# Damaged houses after the gas explosion



Before



After



Crisis mapping for Kaohsiung  
gas explosion



# Outline

- Introduction to OSM Taiwan
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  - NCHC's capacity
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# Why? - Background

- OSC 2013 Aug Kansai@Kyoto
- **No any cache server in Asia at that time**
  - Long loading time
- Daniel Kastl from Georepublic asked, and mentioned:
  - “Universities here have a terrible **administrative overhead** with lots of formal requirements. Even community members working at universities seem to try to avoid the paperwork.”
  - “Data center providers we talked to are mostly "scared" about the **data traffic**. In general internet speed in Japan is super fast, and traffic is unlimited for private users. But it seems the mix of "power-users" and "low-traffic" users, which makes "unlimited traffic" possible. After talking to data center providers it seemed to me, that internet traffic in fact is quite expensive in Japan. Hardware costs were not really an issue for them.”

オープンソースの「今」を伝える

オープンソースカンファレンス  
2013 Kansai@Kyoto

# Background – network bandwidth

- The traffic is distributed by [tile.openstreetmap.org](http://tile.openstreetmap.org) using **GeoDNS** to pick the "local" server. In partnership with the cache provider we (OSM sysadmins) decide which countries are best served by a particular server. See: <http://dns.openstreetmap.org/tile.openstreetmap.org.html> for current setup.
- Traffic:
  - Using **May 2012** statistics, Japan uses around **312 Kilobytes/s** (inbound+outbound) of tile traffic (averaged over 7 days)
  - Peak will be around double that, low being around half.
  - The tile rendering server is based in the UK (AS786), normal cache byte hit ratio is around 80%.
  - The servers are constantly monitored, traffic is automatically redistributed if a greater than 5min outage occurs.
  - Expected growth rate is around 3% per month.

\* Quoted from OSM systemadm team, provided by Daniel Kastl

# Background – network bandwidth in Sep/2013

- Traffic Estimates per country averaged over 24 hours during week:
  - Bangladesh 3.71 KBytes/s outbound
  - Cambodia 4.2 KBytes/s outbound
  - China 169.63 KBytes/s outbound
  - Hong Kong 32.14 KBytes/s outbound
  - India 322.86 KBytes/s outbound
  - Indonesia 72.06 KBytes/s outbound
  - Japan 208.28 KBytes/s outbound
  - Laos 2.31 KBytes/s outbound
  - Malaysia 23.30 KBytes/s outbound
  - Myanmar 3.50 KBytes/s outbound
  - Nepal 7.07 KBytes/s outbound
  - North Korea 0.02 KBytes/s outbound
  - Pakistan 17.01 KBytes/s outbound
  - Philippines 149.40 KBytes/s outbound
  - Singapore 50.94 KBytes/s outbound
  - South Korea 68.06 KBytes/s outbound
  - Taiwan 63.60 KBytes/s outbound
  - Vietnam 42.95 KBytes/s outbound
  - Total: 1241.129 KBytes/s outbound
- Inbound is approximately 10% of outbound.

\* Quoted from OSM systemadm team, Grant Slater

# OSM Tile CDN

- Tile CDN (Content Delivery Network)
- Cache isn't a file mirror, it is a proxy + caching setup
  - **Not a files mirror only**. Therefore the mechanism is more complicated than an open source/free software mirror site.
  - **Two months** in communication with OSM sysadmin team (Grant Slater).
  - We spent **4 more months** to find the solution to follow the administration policy at NCHC, prepare and setup the machine.



# National Center for High-Performance Computing



**1988**  
Started  
Planning

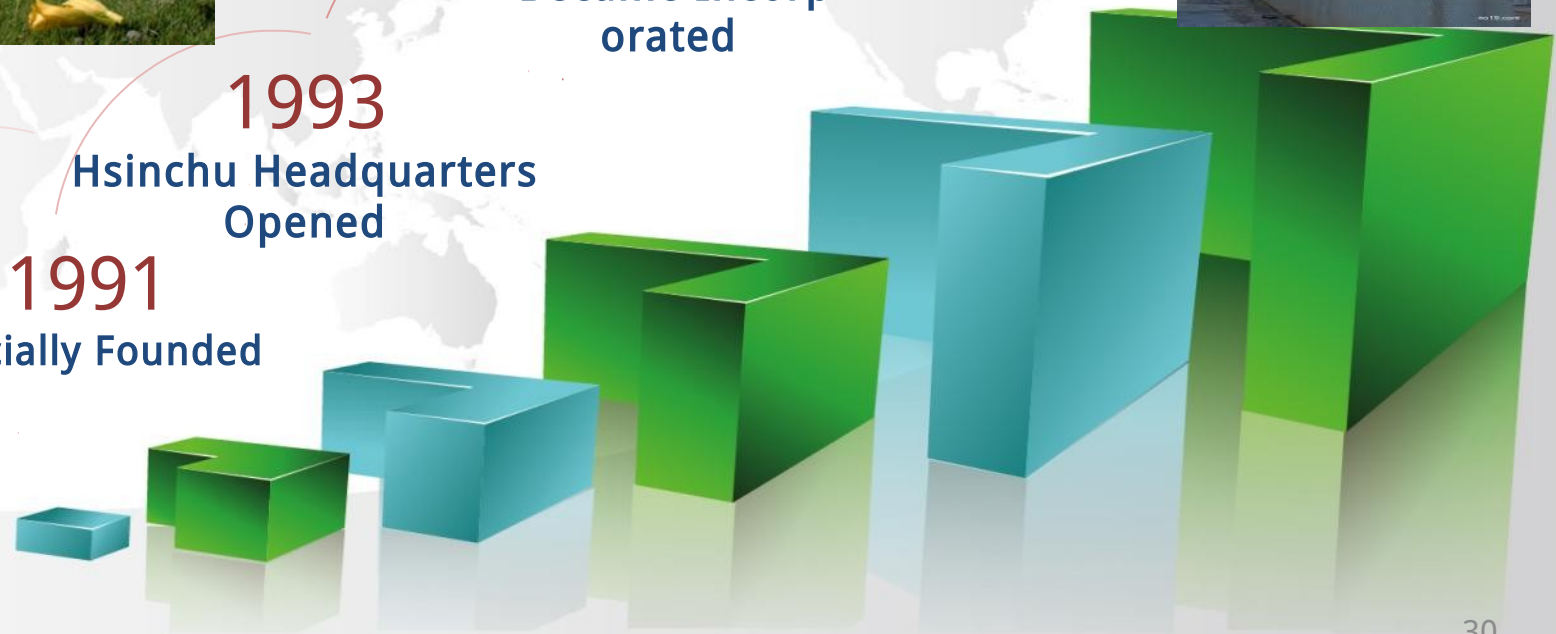
**1991**  
Officially  
Founded

**1993**  
Hsinchu  
Headquarters  
Opened

**2003**  
Became  
Incorporated

**2005**  
Tainan  
Office  
Opened

**2008**  
Taichung  
Office  
Opened



# HPC Services

- Open to academic, research, and Industrial users
- Supporting 700+ research projects per year



- ALPS system – most recent supercomputer built in 2011

- $R_{max}$  177 TFLOPS sustained, 442.00 MFLOPS/W

- 25,600 Cores • 73,728 GB Memory • 1,074 TB Disk
- Jun. 2011: Top500 Ranking: No. 42 / Green500 Ranking: No. 25

御風者  
WINDRIDER

Advanced Large-scale Parallel Supercluster (ALPS)

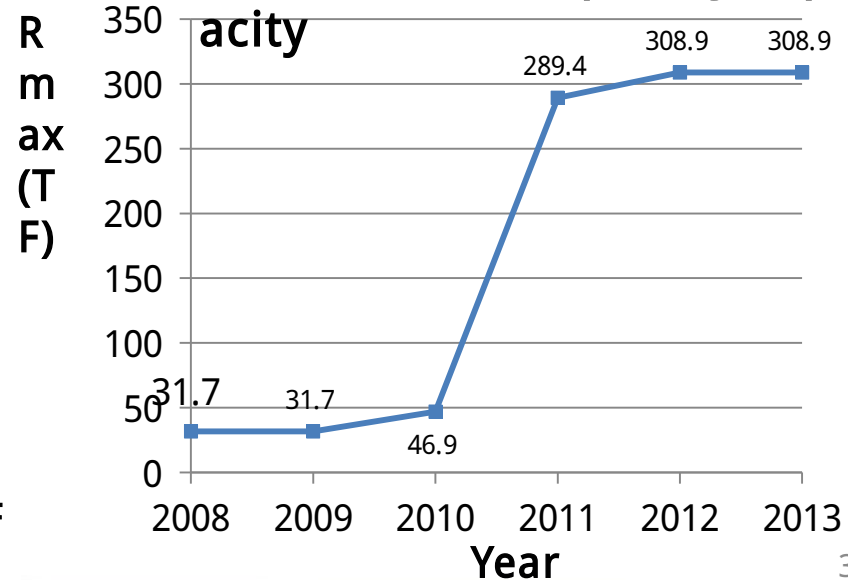


IBM Cluster 1350 / 19.91TF



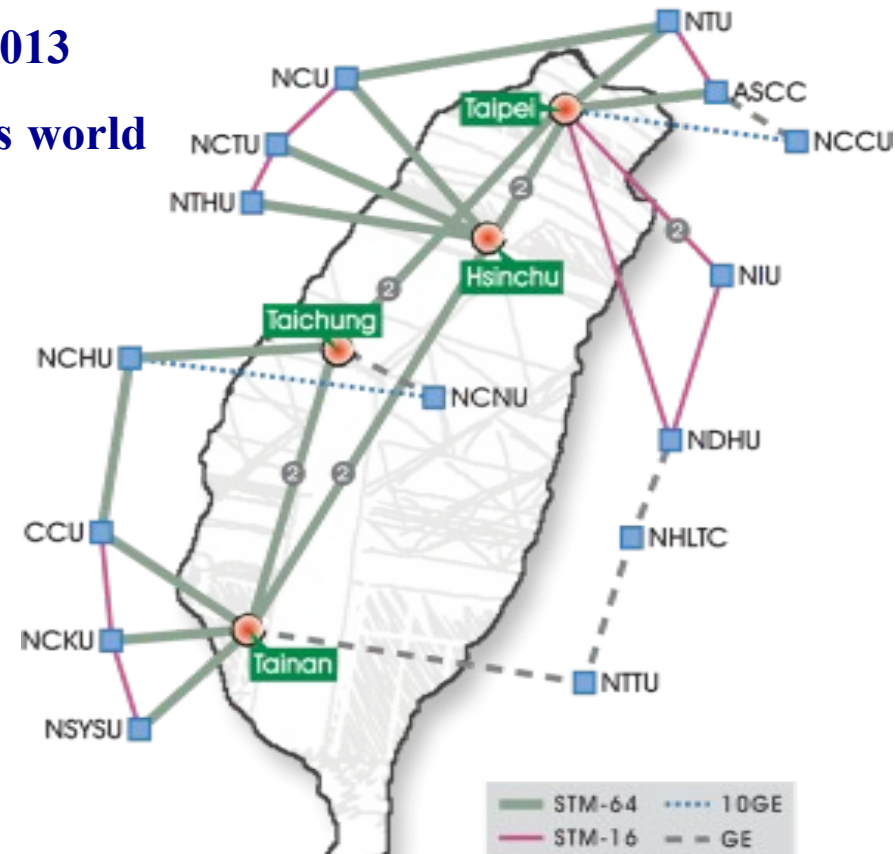
Formosa 5/ 89.9 TF

NCHC Total Computing Capacity



# Research and Education Network

- Providing research network, education network (TANet), and optical lightpath services with **20 Gbps backbone**
- Working toward 100Gbps backbone from 2013
- Peering with 35 IPv4 and 24 IPv6 networks worldwide with **5Gbps connection**
- Network availability rate up to 99.991%
- Dynamic circuit provisioning enabled





# Storage Services

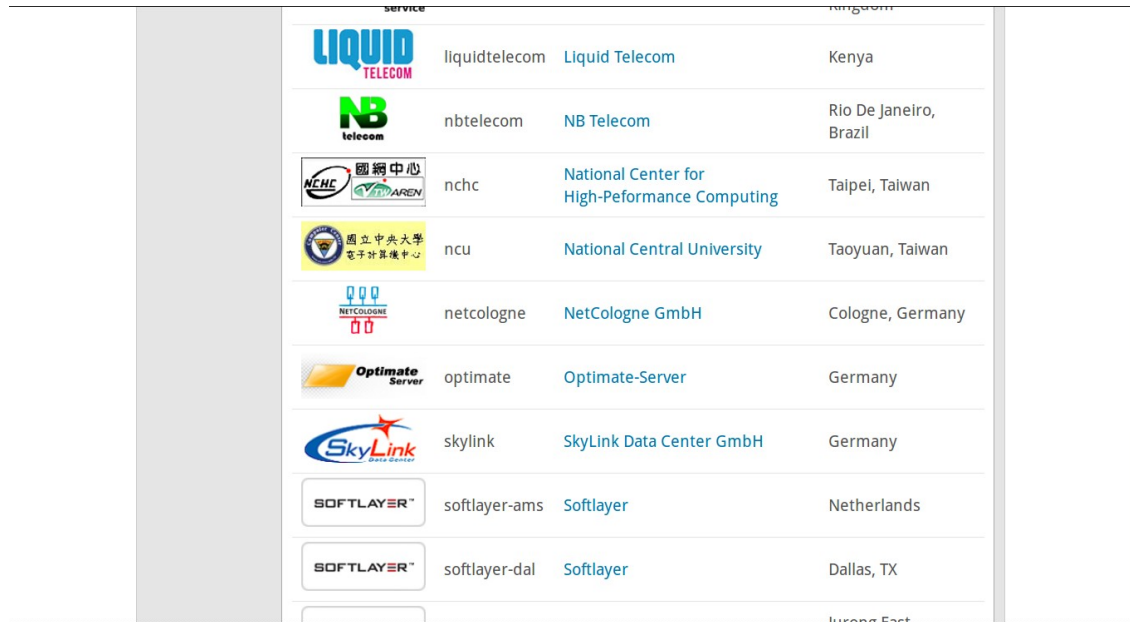





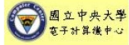






## Storage Capacity

- Three-site, 3-tier backup
- Total 5.4 PB Capacity
- Supports 30+ projects from academia and research institutes
- Deploys disk and tape facilities in Hsinchu, Taichung, and Tainan; Interconnected via TWAREN and Storage Area Network (SAN)

# Some mirrors@NCHC

- **Sourceforge** mirror site from 2005
- Major GNU/Linux distribution and **OpenSource/Free Software mirrors**: <http://free.nchc.org.tw>
  - CentOS, Debian, Fedora, Gentoo, Linux Mint, Ubuntu, OpenSuSE, VLC, Firefox...

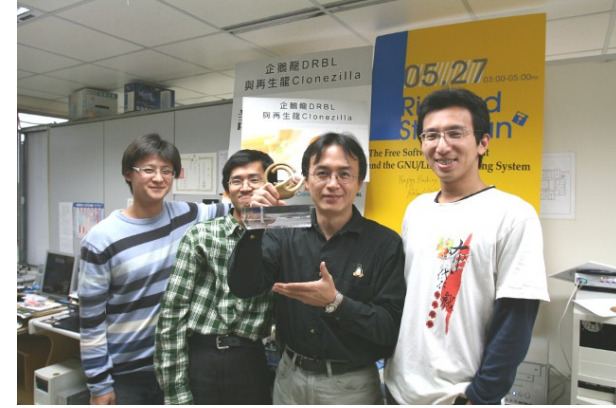


service	country
 liquidtelecom Liquid Telecom Kenya	Kenya
 nbtelecom NB Telecom Rio De Janeiro, Brazil	Rio De Janeiro, Brazil
 nchc National Center for High-Performance Computing Taipei, Taiwan	Taipei, Taiwan
 ncu National Central University Taoyuan, Taiwan	Taoyuan, Taiwan
 netcologne NetCologne GmbH Cologne, Germany	Cologne, Germany
 optimate Optimate-Server Germany	Germany
 skylink SkyLink Data Center GmbH Germany	Germany
 softlayer-ams Softlayer Netherlands	Netherlands
 softlayer-dal Softlayer Dallas, TX	Dallas, TX
 softlayer-hkg Softlayer Hong Kong East	Hong Kong East

Source: <http://sourceforge.net/p/forge/documentation/Mirrors/>

# About us

- Free Software Lab, NCHC, Taiwan
- Developers of the free software DRBL, Clonezilla Partclone, DRBL-Winroll, and more...
- Steven is also the maintainer of GParted live CD



Taiwan image source: wikipedia.org

# How?

- Procedure to setup a cache server
  - 1) Install a server running Ubuntu 12.04 (AMD64)
  - 2) Create an account for OSM systemadm
  - 3) OSM systemadm logs in and setup management setup (Chef) which installs +configures everything needed.
  - 4) OSM systemadm moves a little traffic for first week and feed back to cache server owner.
- Cache server owner will have login access to machine at all times. Any **shutdowns or disconnects** will automatically be detected by OSM system and the server will automatically be removed from the pool.

\* Quoted from OSM systemadm team, Grant Slater

# Basic requirements

- [http://wiki.openstreetmap.org/wiki/Servers/Tile\\_CDN](http://wiki.openstreetmap.org/wiki/Servers/Tile_CDN)
  - Basic regional tile delivery server requirements:
    - 16 GB RAM (at least; better 32 GB);
    - **Fast network connection with high usage or unlimited traffic**; (Traffic is directed by GeoDNS)
    - **Full root/sudo access** (Remote Management beneficial eg: HP Integrated Lights-Out);
    - Ubuntu 14.04 LTS 64-bit (AMD64);
    - Storage of at least 146GB excluding OS. (10kRPM disk or better preferred)



# Tile server@NCHC

## Longma 龍馬

- Hardware
  - CPU: Intel Xeon CPU E5-2620 v2 @ 2.10GHz, 6 cores
  - RAM: 32 GB
  - Hard drives: 160 GB SATA disk and 400 GB SATA disk
  - Two Gigabits Ethernet cards
- OS
  - Ubuntu 12.04 LTS (2014/02-2014/12)
  - Ubuntu 14.04 LTS (2014/12-Now)
- Proxy server: Squid 2.7.STABLE9
  - OSM systemadm planned to upgrade to varnish 3.x



Source: <http://design.ubuntu.com>; <http://www.squid-cache.org>

# 1<sup>st</sup> cache server in Aisa

- On **Feb/19/2014**, the cache server was ready, and some test traffic was redirected
- It was until **Jan/02/2015** OSM.org announced it on the blog:
- <https://blog.openstreetmap.org/2015/01/02/four-new-tile-servers/>



OpenStreetMap blog

## LANGUAGES

 English

## BLOGROLL

[Blogs.OpenStreetMap.org](https://blogs.openstreetmap.org/)

## RECENT POSTS

[Fundraising drive 2015](#)

## Four New Tile Servers

Have you noticed faster tiles lately? Browsing the map on [openstreetmap.org](https://openstreetmap.org) should now be even more responsive. Three new servers, started providing tiles over the last 2 weeks, joining a server which started earlier in the year.

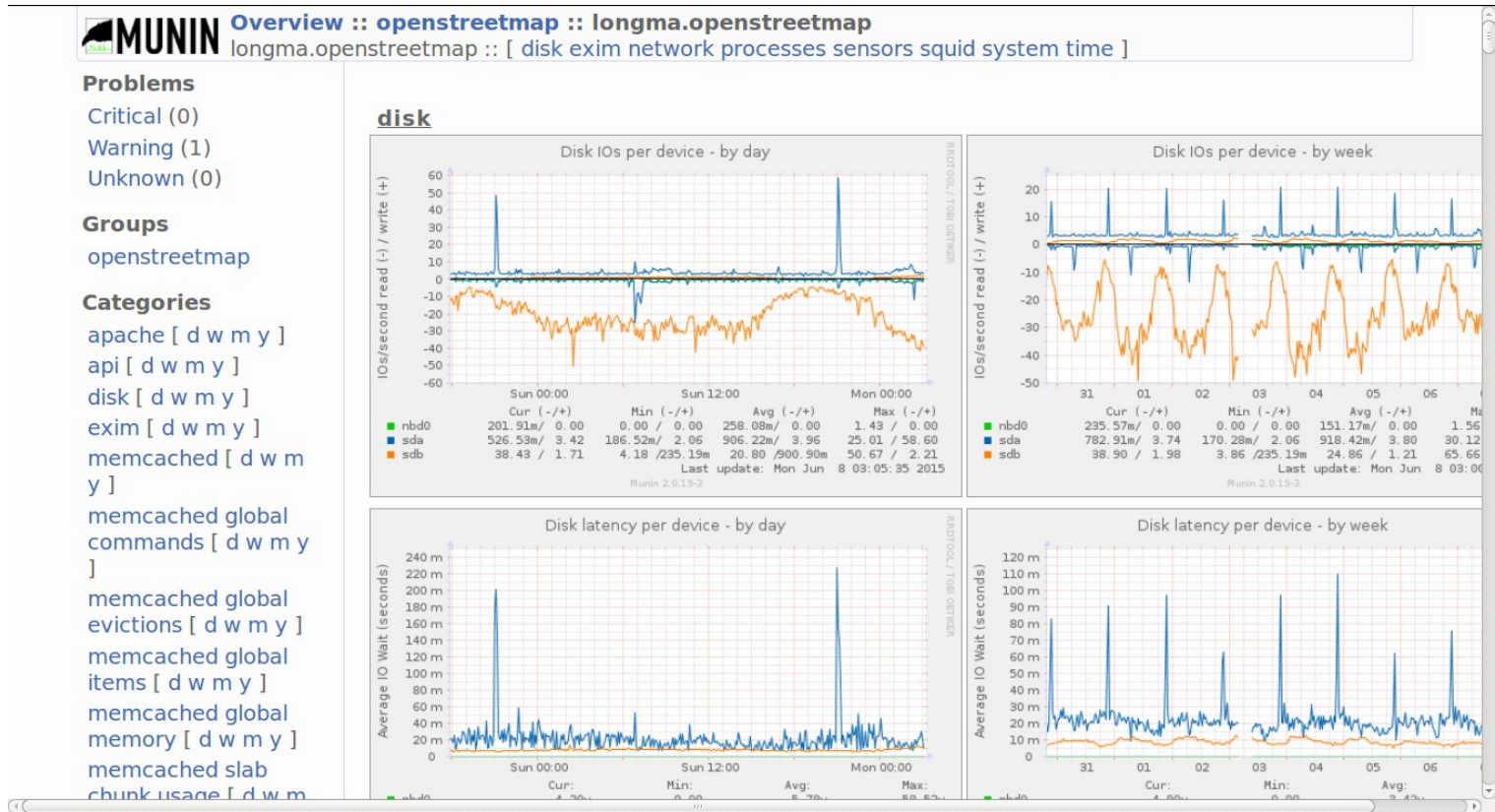
- Tile server [saphira](#), located in London UK kindly hosted by [Jump Networks](#).
- Tile server [viserion](#), located in Pula Croatia, kindly hosted by [CARNet](#).
- Tile server [stormfly-02](#), Located in Corvallis USA, kindly hosted by [OSUOSL](#).
- Tile server [longma](#), Located in Hsinchu Taiwan, kindly hosted by [NCHC](#).



Map tiles are delivered to users based on their [GeoDNS location](#). The OpenStreetMap tile content delivery network (CDN) now supports [EDNS-client-subnet](#) to improve locating the closest region tile cache

# System Monitoring

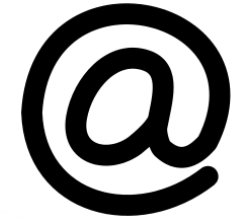
- Munin
- <http://munin.osm.org/openstreetmap/longma.openstreetmap/index.html>





# Contact with OSM Systemadm team

- Email
  - [operations@osmfoundation.org](mailto:operations@osmfoundation.org)
- Jabber
- IRC:
  - #osm-dev on oftc network
  - Also available via <http://irc.OpenStreetMap.org>



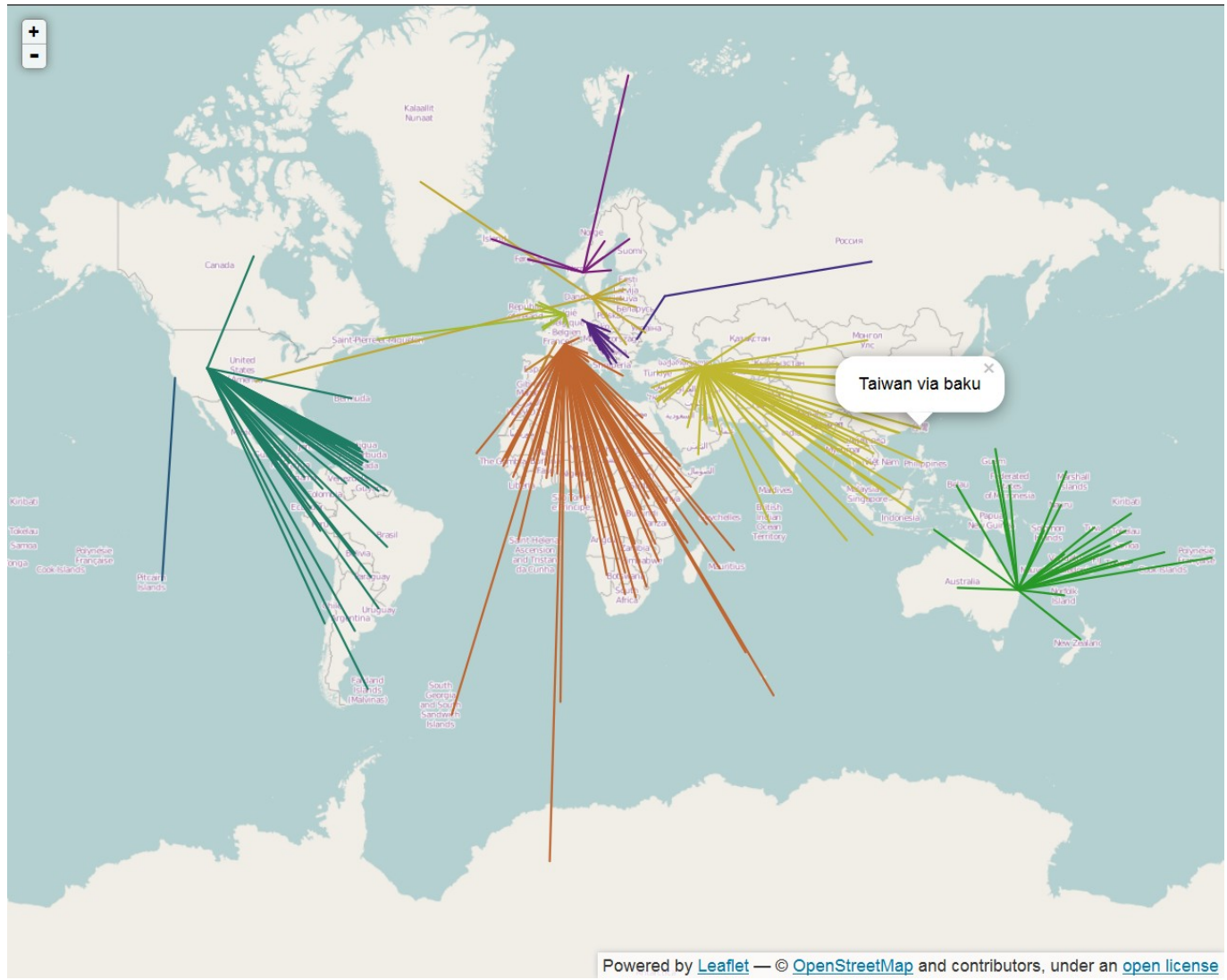
Source: (1) <http://en.wikipedia.org/> (2)<http://jabber.org> (3) <http://www.oftc.net>

# Having problems?

1. Try to fix the issue by ourselves first
2. **Reboot the tile server**
3. Ask OSM systemadm to solve the issue remotely



# Before



Source: <http://dns.openstreetmap.org/tile.openstreetmap.org.html> on 2014/Jan

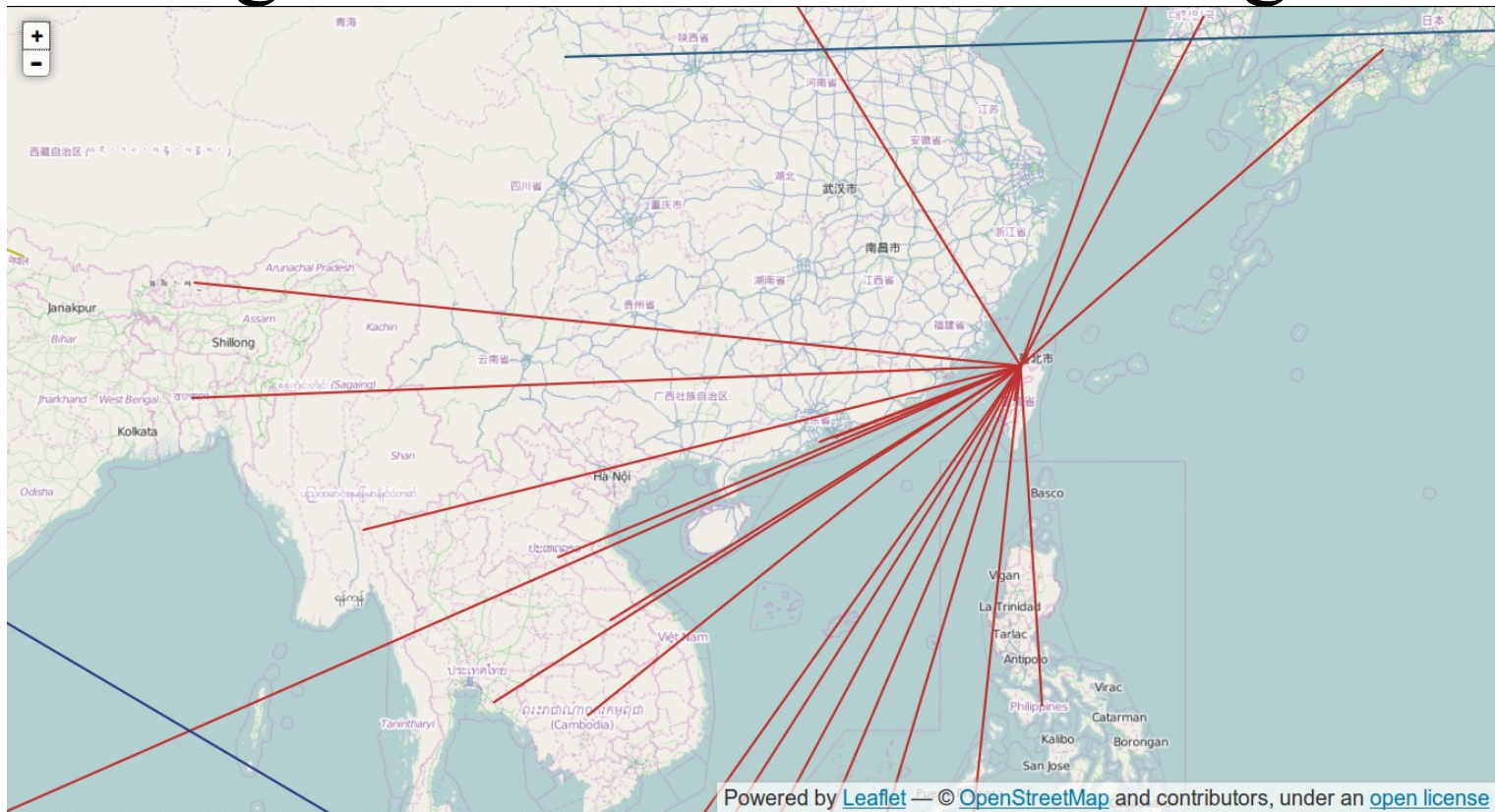
# After



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Source: <http://dns.openstreetmap.org/tile.openstreetmap.org.html> on 2015/May

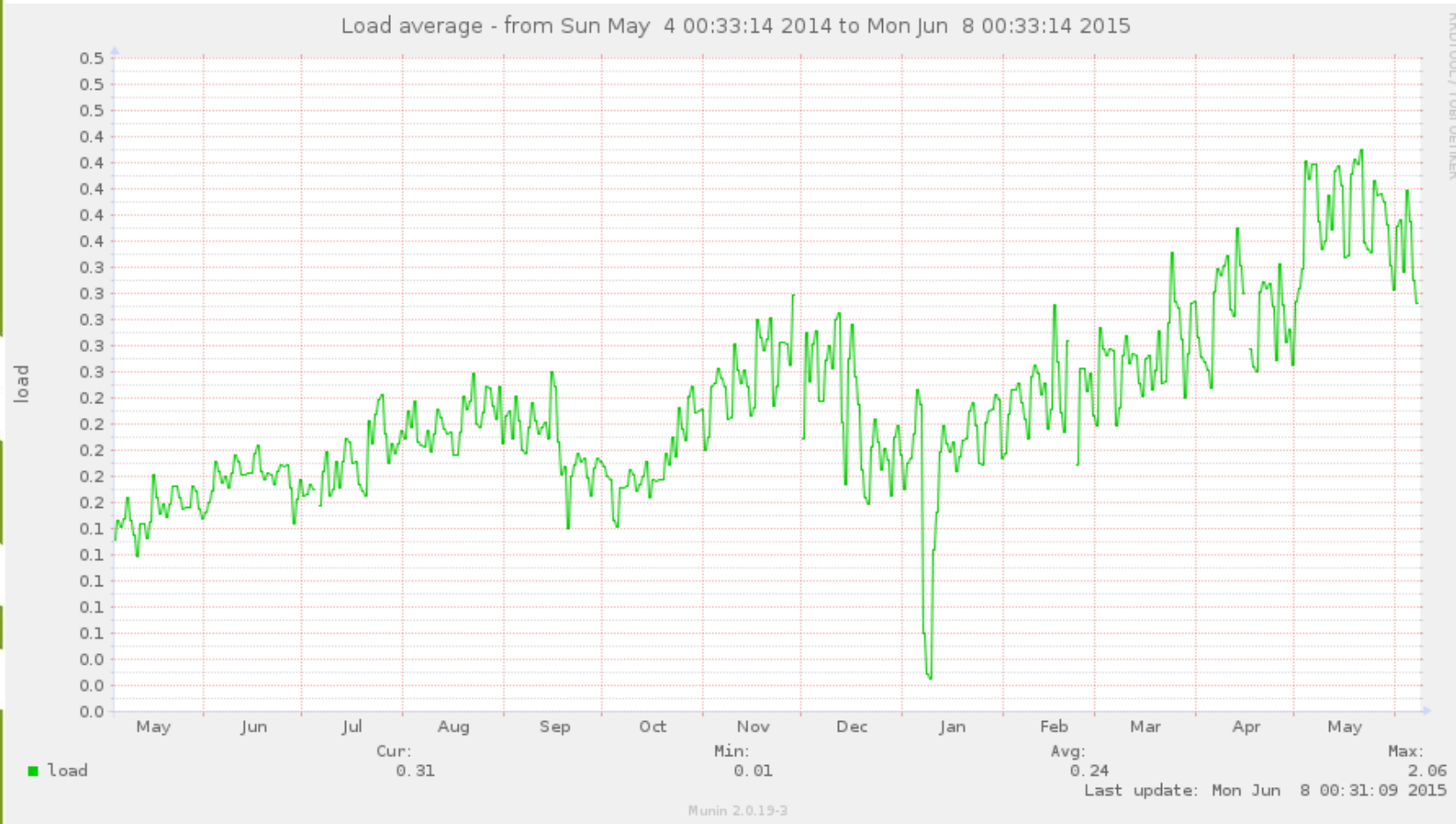
# Longma serves 22 countries/regions



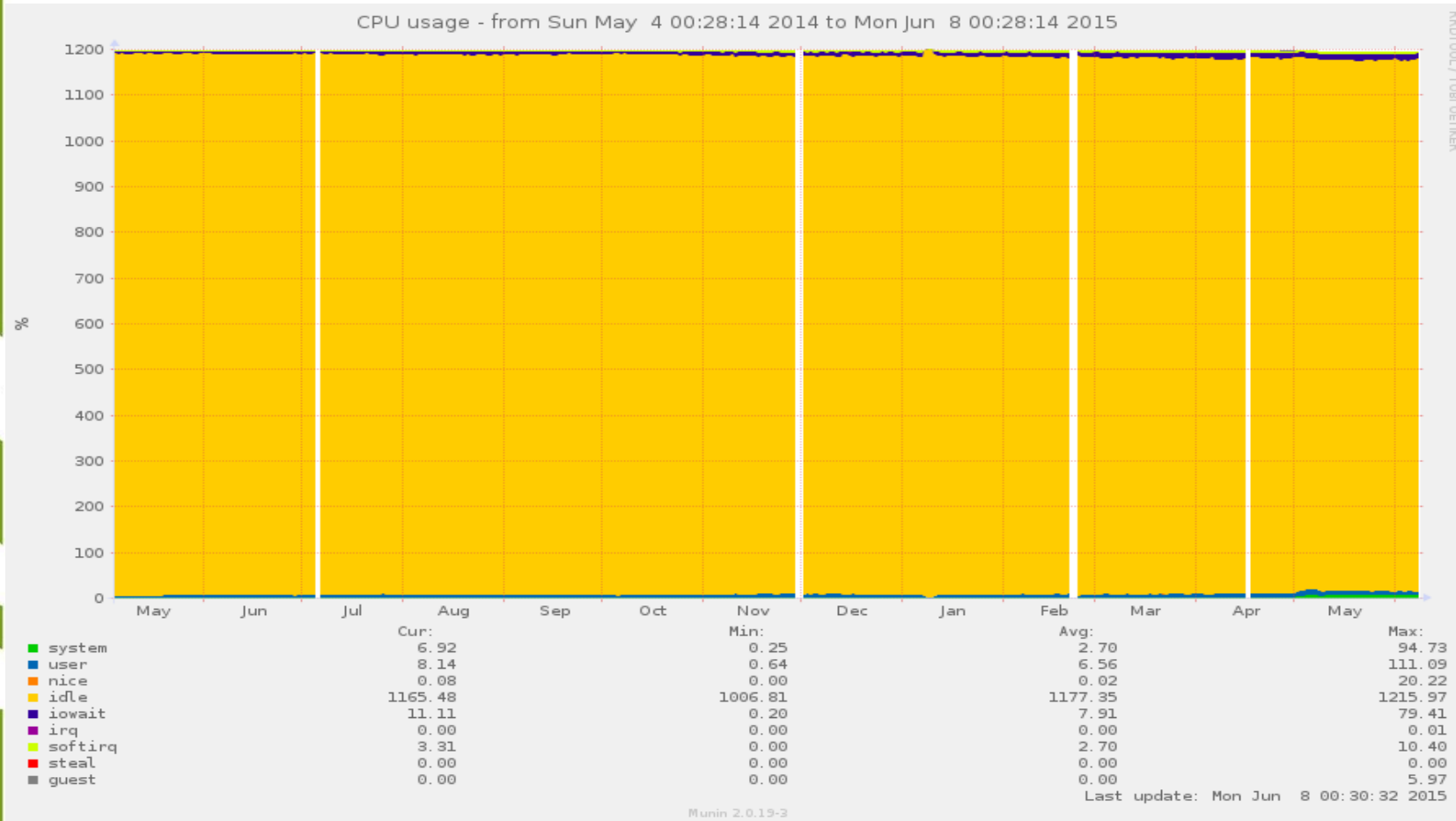
Taiwan, Japan, South Korea, North Korea, Mongolia, Bhutan,  
Bengal, Myanmar, Laos, Sri Lanka, Vietnam, Thailand,  
Macao, Hong Kong, Cambodia, Singapore,  
Cocos (Keeling) islands, Malaysia, Christmas island, Brunei,  
Indonesia, Philippines

Source: <http://dns.openstreetmap.org/tile.openstreetmap.org.html> on 2015/May

# Stats: System loading

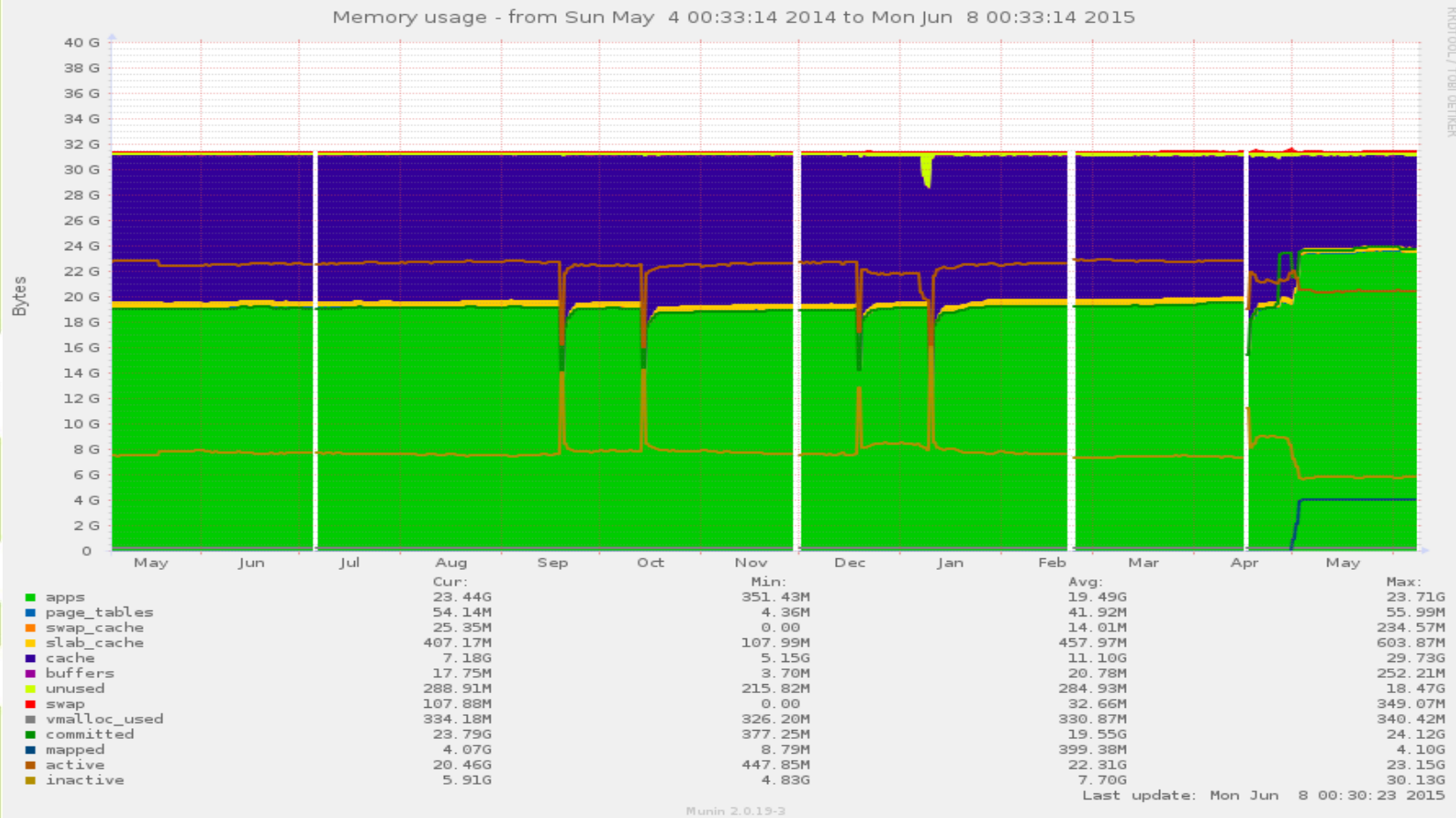


# Stats: CPU usage



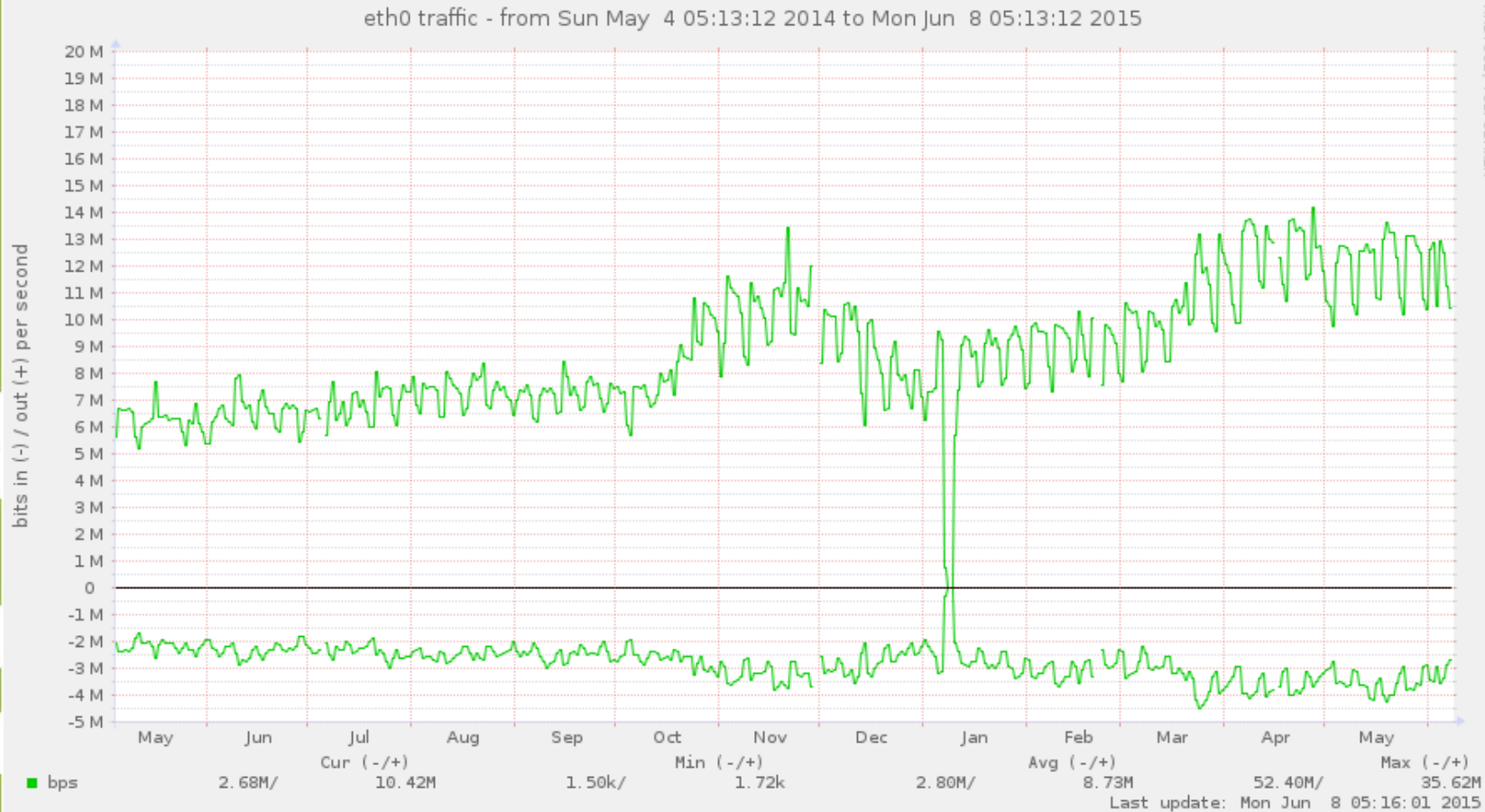
6 cores + hyper threading, so there are 12 CPUs in Longma

# Stats: Memory usage





# Stats: Network traffic



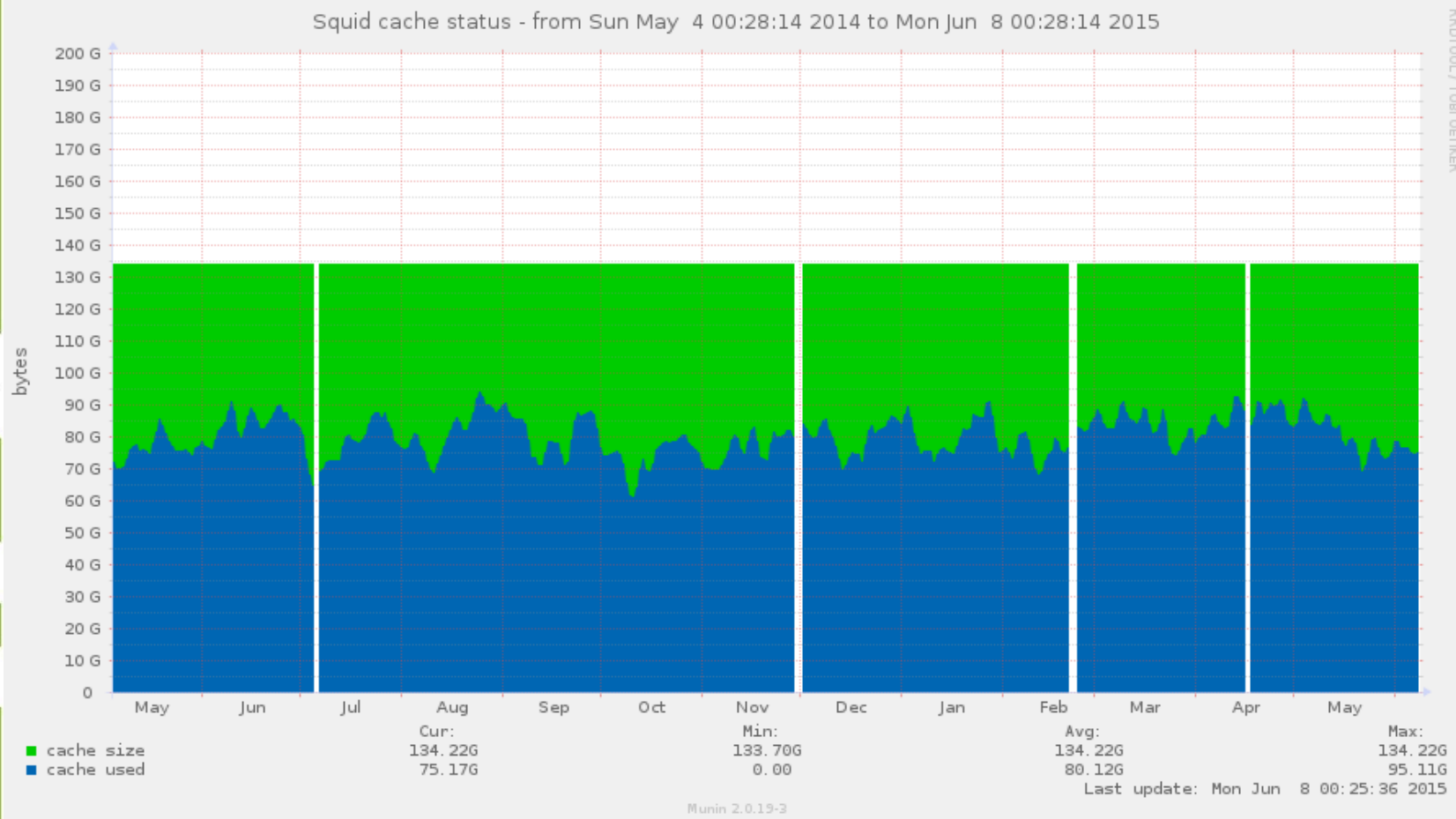
Average is about 8.7 Mbps (out) / 2.8 Mbps (in)

~0.17% (out)/0.06% (in) of NCHC's total bandwidth

Throughput: 2.8 TB/month (out) / 0.9 TB/month (in)

\*There was a firewall configuration issue at NCHC in early Jan 2015

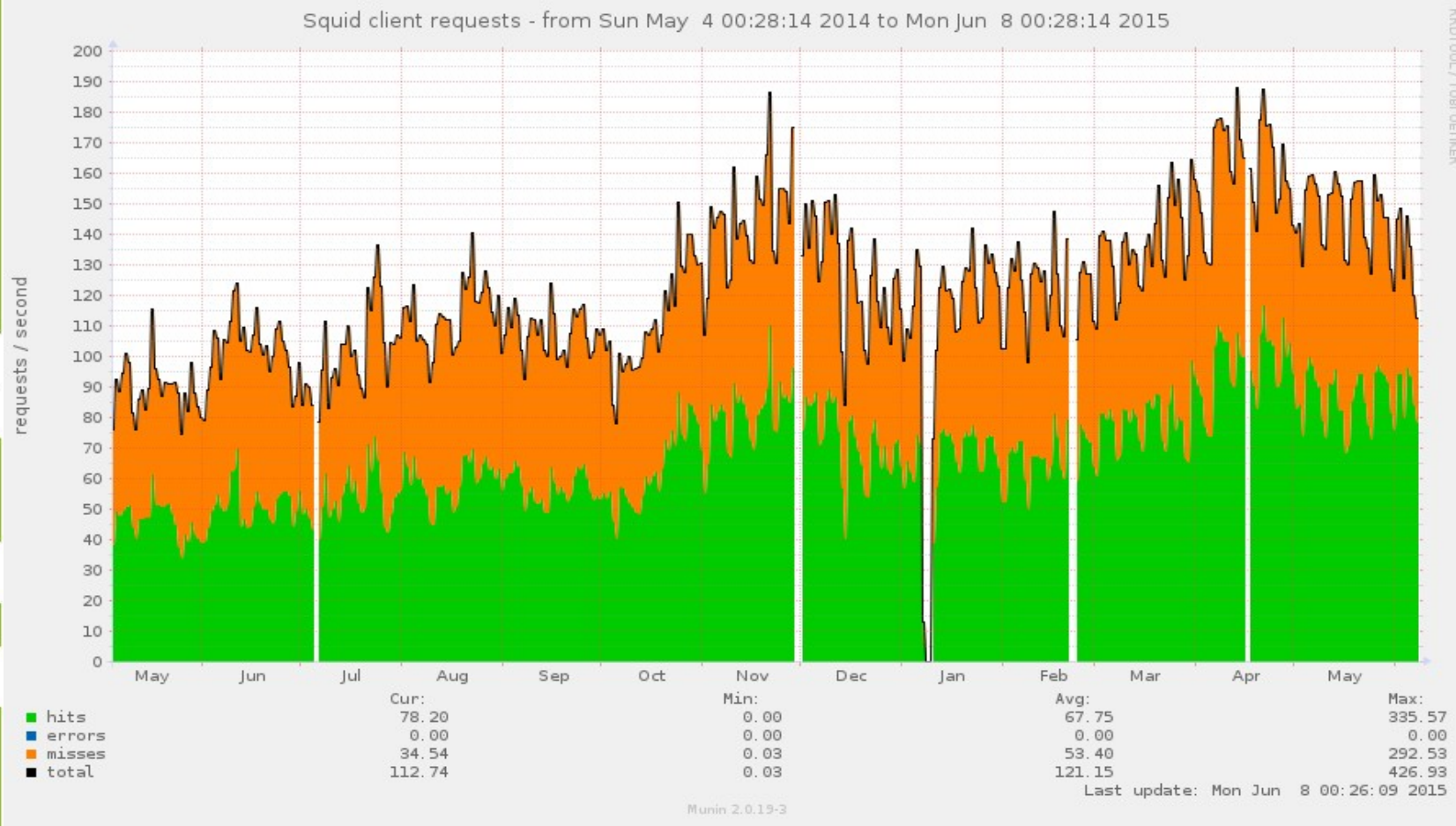
# Stats: Squid cache



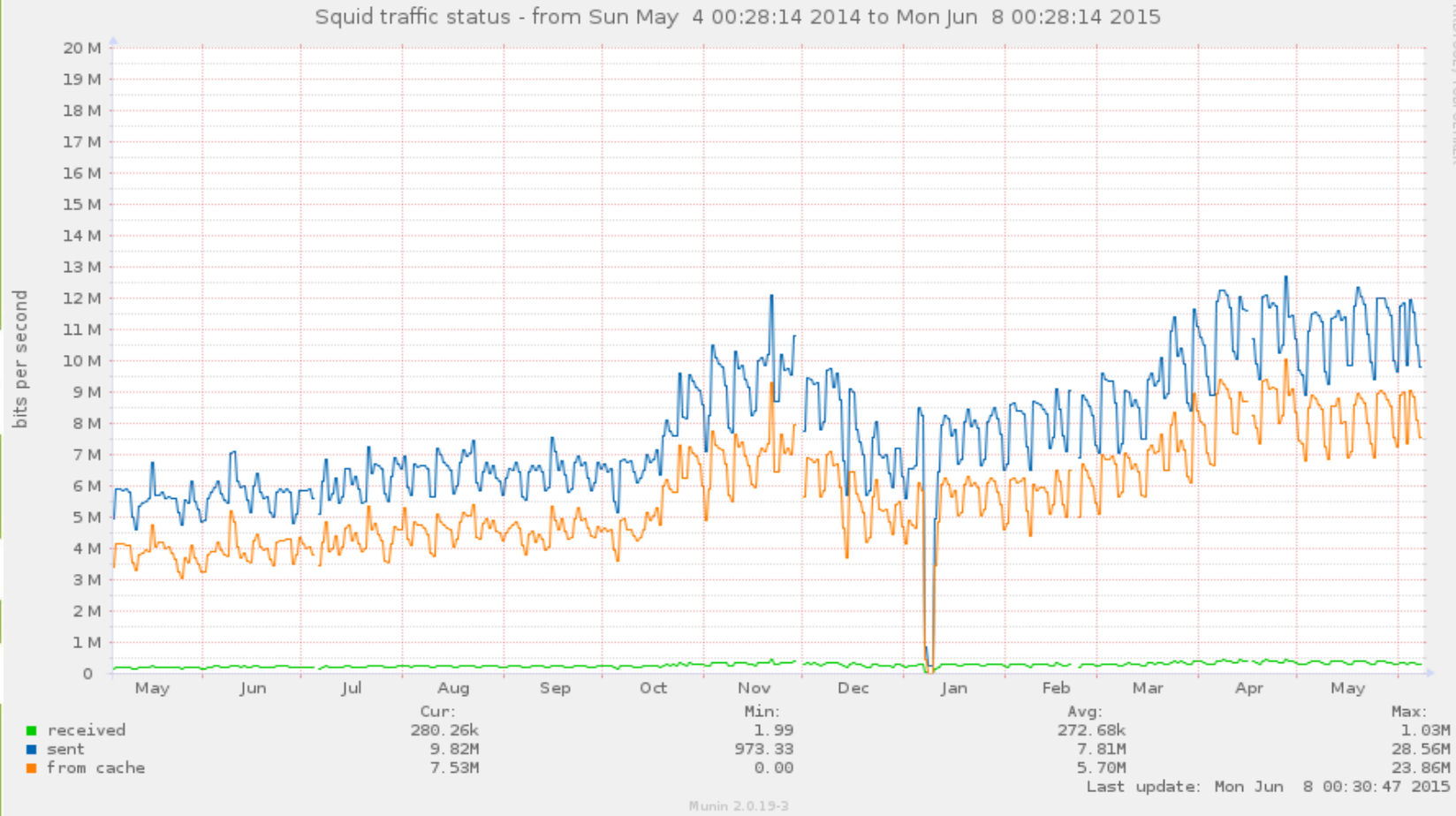
ARCTOOL / TOBI OETIKER



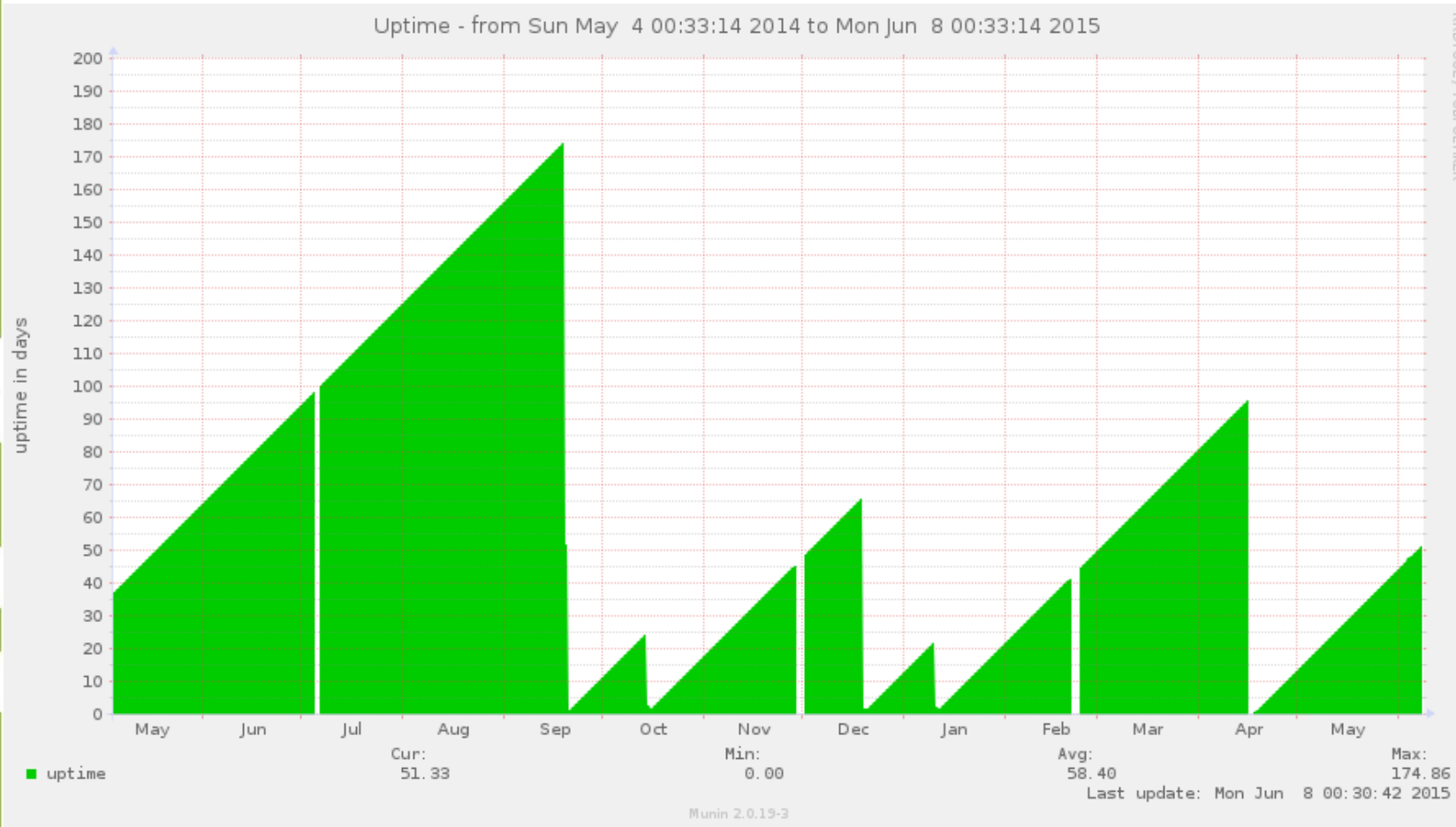
# Stats: Squid client requests



# Stats: Squid traffic

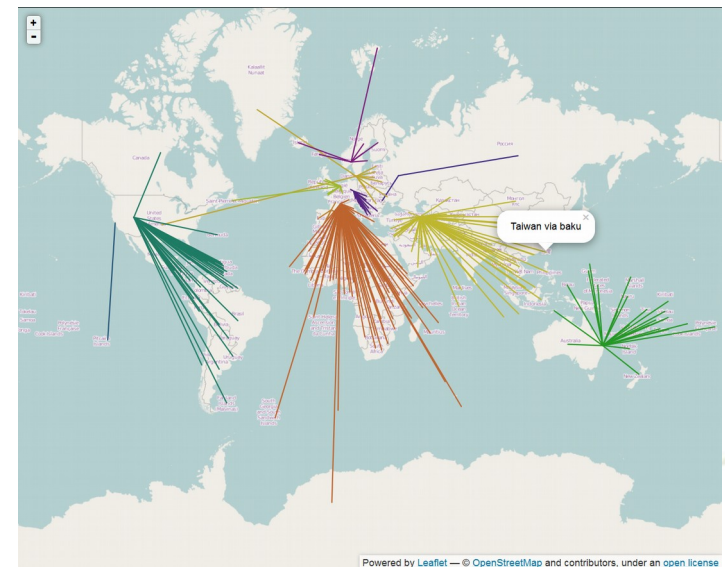
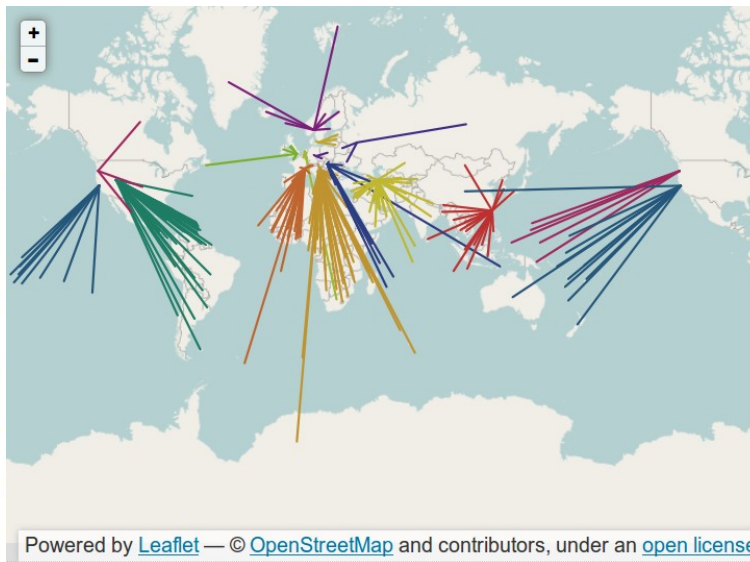


# Stats: System uptime



# But we are still alone in Asia...

- Asian users need more cache servers
- Each other as a redundant server



# Conclusions

- OpenStreetMap systemadm team has a **very good mechanism** to setup and monitor the tile server. Therefore the efforts we spend on the system maintenance is minimum.
- More cache servers are needed in Asia. The **redundant mechanism** has to be established.



# Acknowledgement

- This work is sponsored by MOST (Ministry of Science and Technology), Taiwan





# Reference

- OpenStreetMap: <http://www.openstreetmap.org>
- OpenStreetMap Taiwan: <http://openstreetmap.tw>
- Academia Sinica: <http://www.sinica.edu.tw>
- NCHC: <http://www.nchc.org.tw>
- OSM Munin: <http://openstreetmap.tw>
- DRBL: <http://drbl.org>
- Clonezilla: <http://clonezilla.org>
- Gparted: <http://gparted.org>



# Questions ?

